

Electron microscopy (3D) – image processing and analysis

František Kitzberger

Biology Centre CAS, České Budějovice

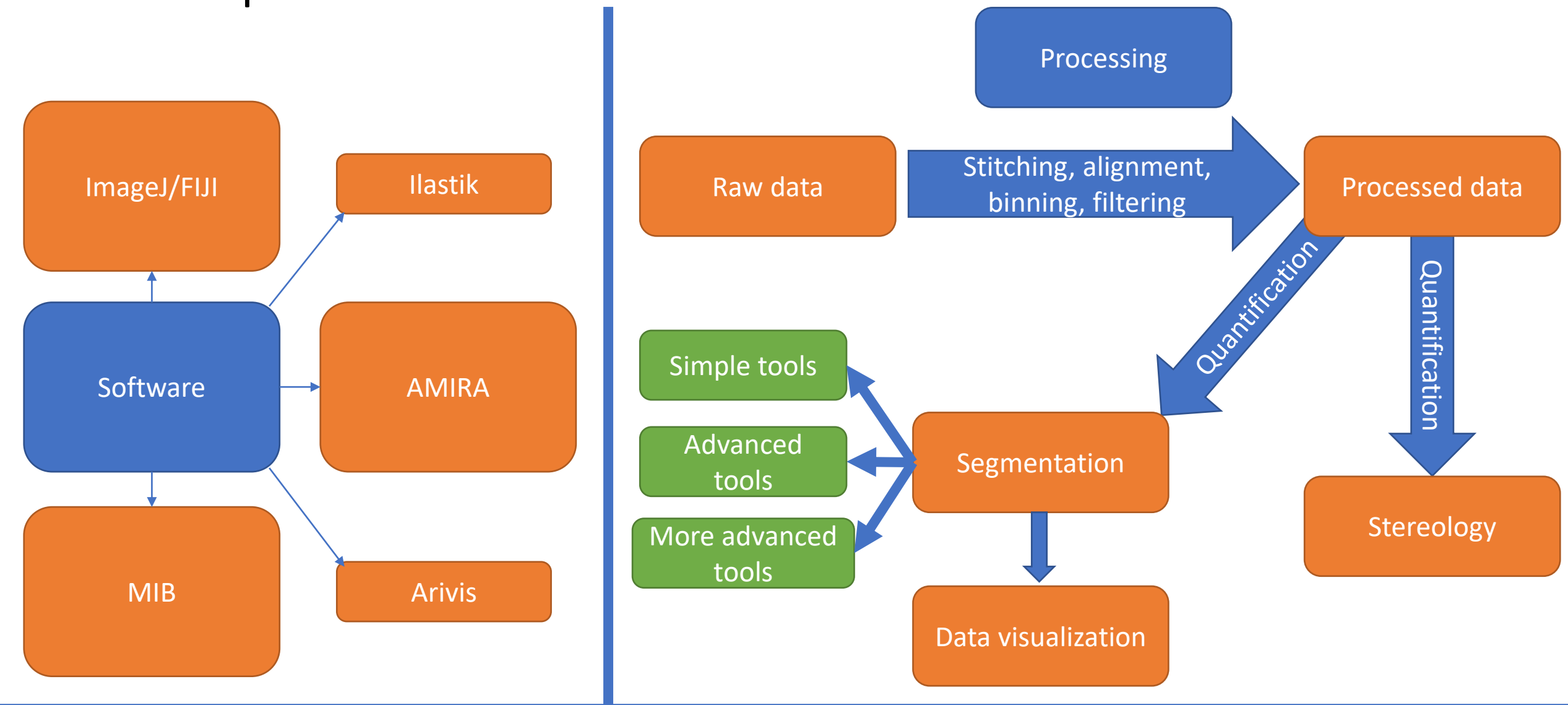
Faculty of Science, Charles University in Prague

frantisek.kitzberger@paru.cas.cz



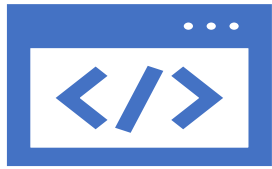
PŘÍRODOVĚDECKÁ
FAKULTA
Univerzita Karlova

How to process data from the EM? – Lecture outline



What if the dataset is way too big for manual segmentation?

FIJI – Fiji is just ImageJ



ImageJ

Java-based image processing software

Open architecture – lot of plugins to instal to do what you need

- Did not find the plugin? Learn to code and write one yourself – you can even share it

Recordable macros – even in the human legible protocol (not only the code but it explains you what you did, when you recorded the macro long time ago)

Image filtering, bit-depth transformation, Stitching, alignment, segmentation

Too many choices – you need to know what do you need



FIJI – ImageJ with batteries included (lot of plugins are already installed)

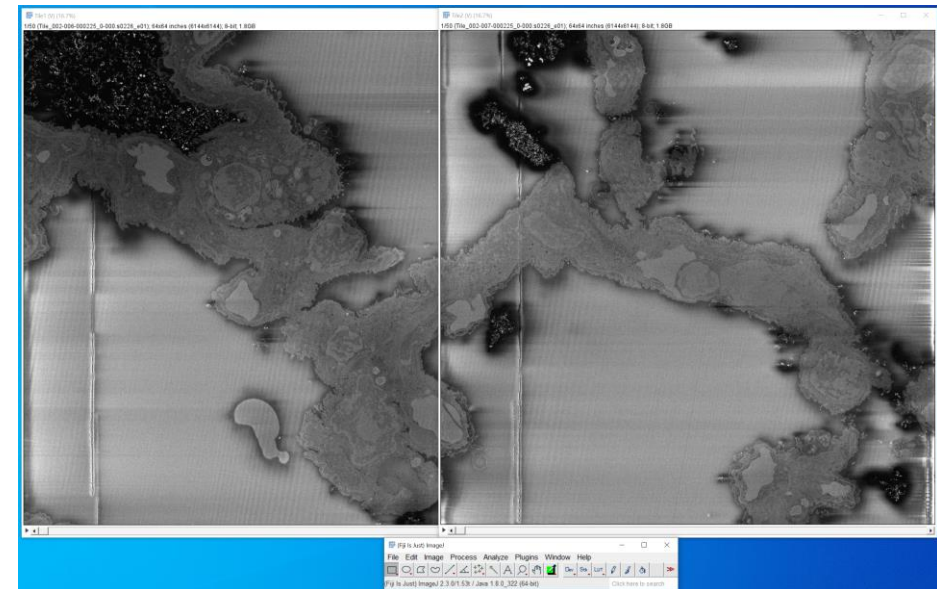
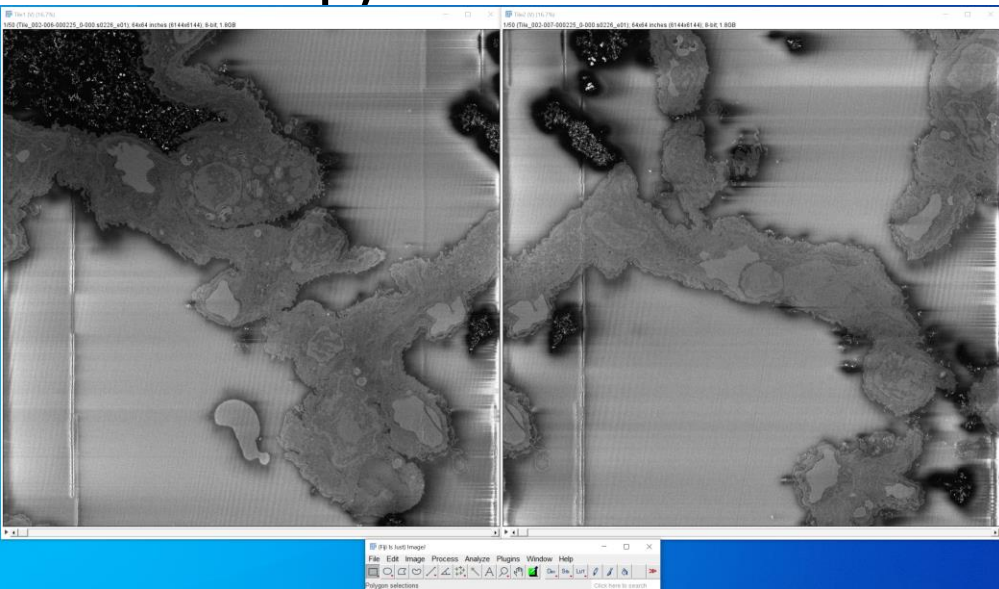
MIB – Microscopy Image Browser

Software

- Matlab based software developed by Ilya Belevich (Laboratory of Eija Jokitalo, EMBI Helsinki)
 - Matlab version/standalone version (does not require a Matlab installed)
 - **Freeware**, constantly developed and updated
- Functions for data processing
 - Alignment → filtering → segmentation → deep learning → basic model rendering
- Most processes are dependent on RAM – usually 2.5x RAM than is your dataset
 - For data from 3D-SEM (tens to hundreds of Gb) you need powerfull workstation or a cluster

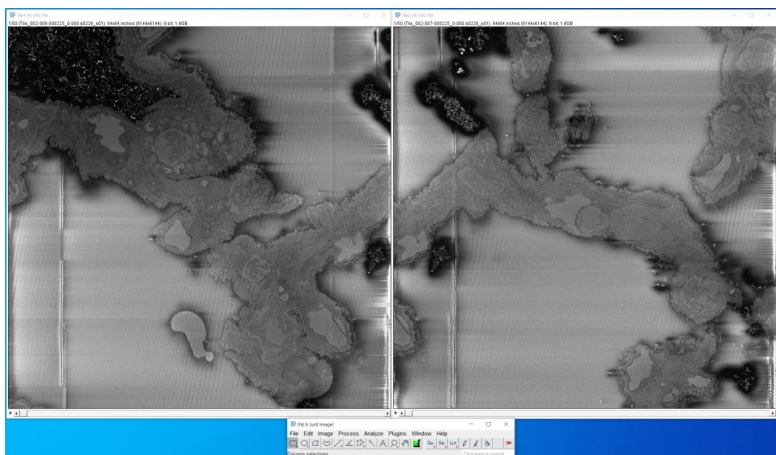
Raw data/dataset

- 8bit or 16bit image, usually .tif
 - Raw data formats:
- From 3D-SEM – images, images to be stitched or stitched images (big map)

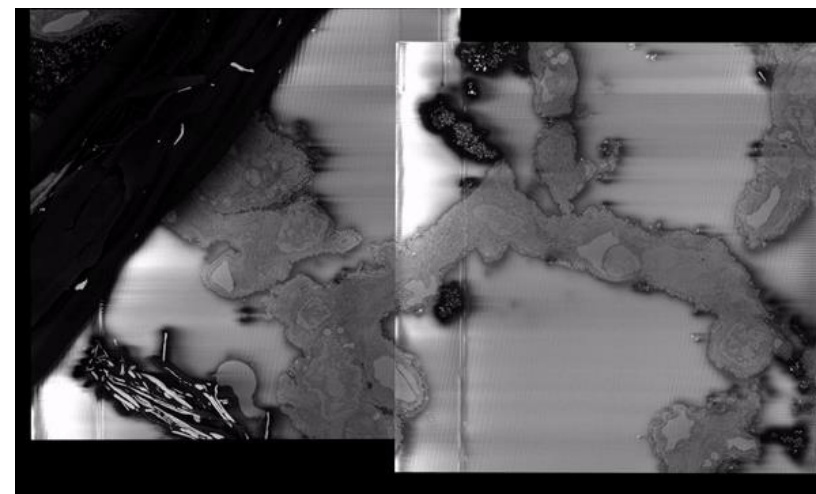


Stitching

Algorithm based combining multiple images into a big high-resolution image

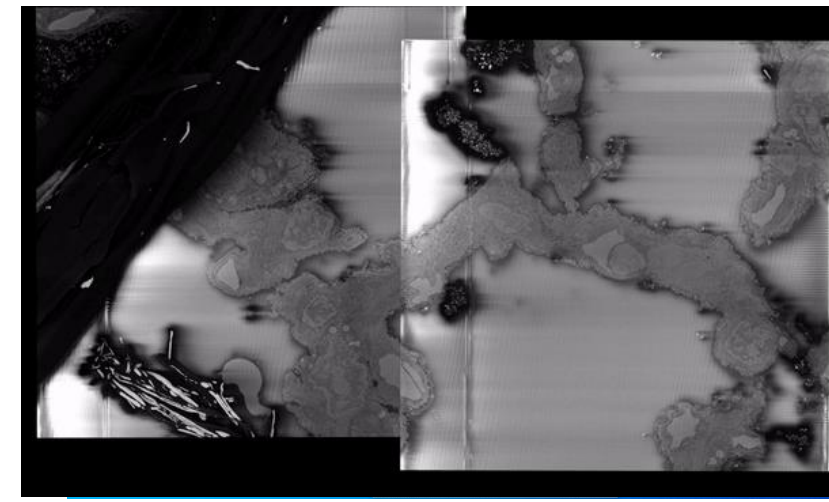
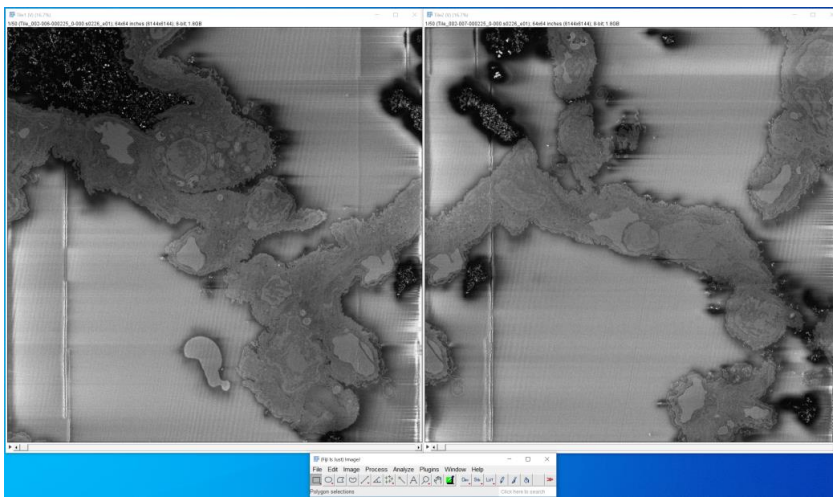


MAGIC



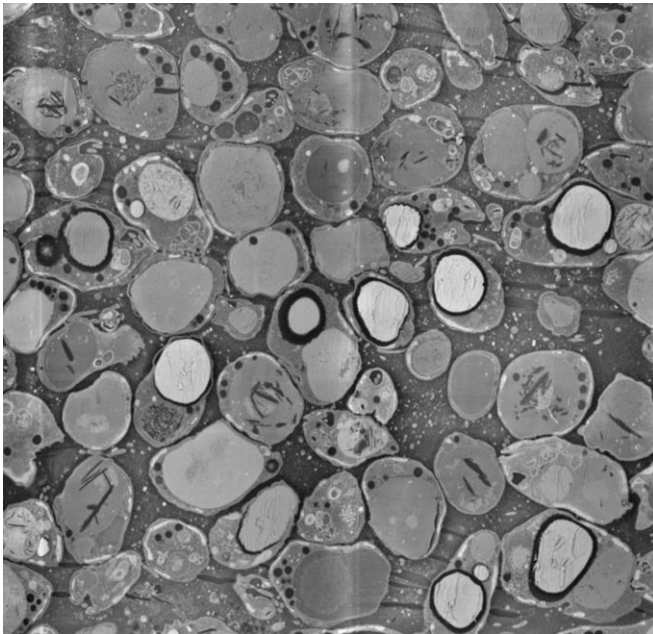
Neighboring tiles are "sewn" together and they are aligned within the stack

Stitching

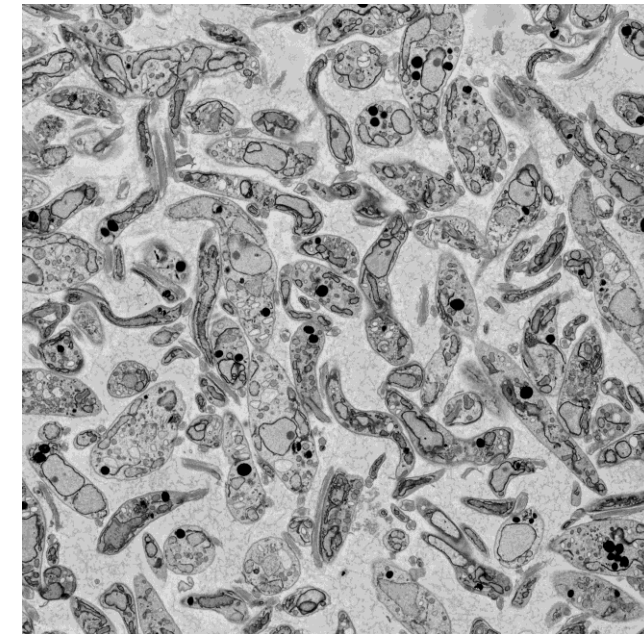


Imaging software (e.g. MAPS) provide some sort of own stitching
- Works well on good samples (brain or nervous tissues, or samples with a lot of structures)

Diplonemids

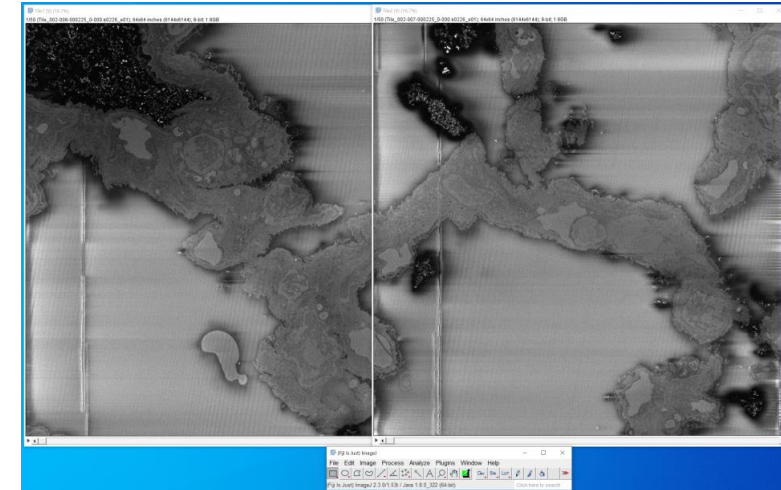
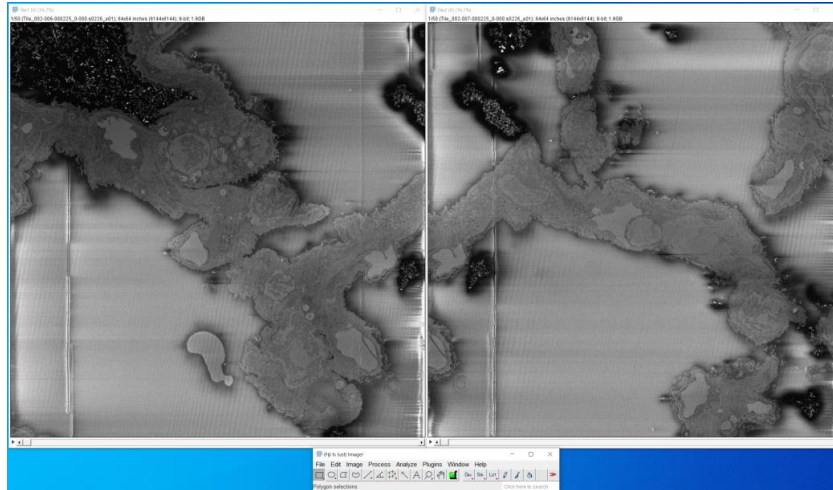


Trypanosomas

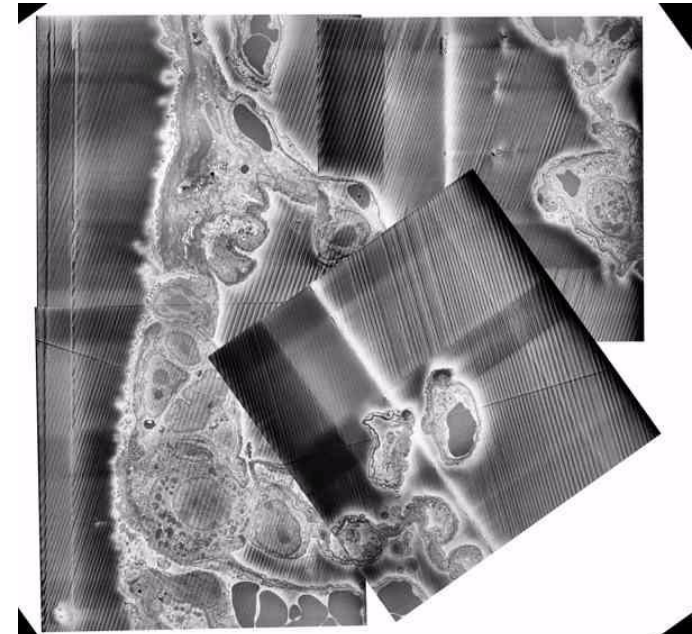
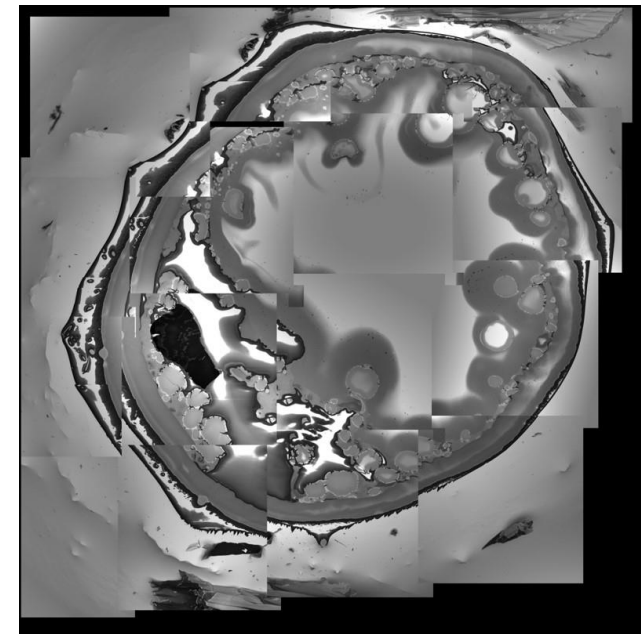
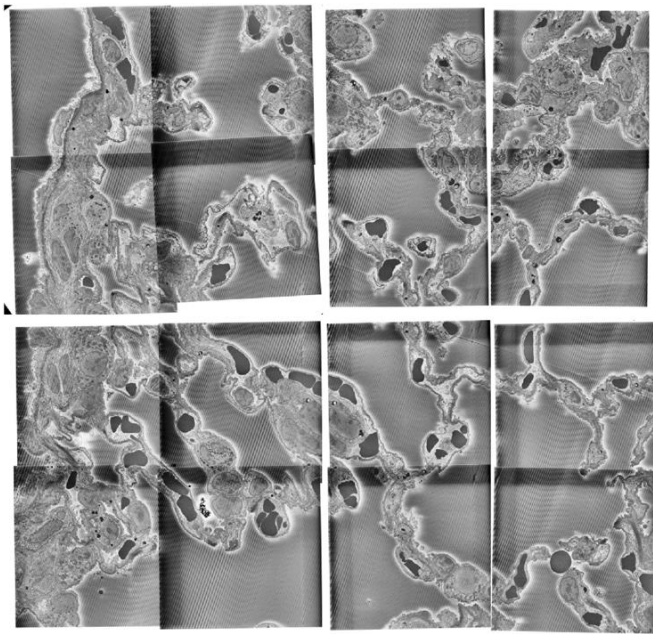


MANY STRUCTURES = GOOD AUTOMATIC STITCHING

Stitching



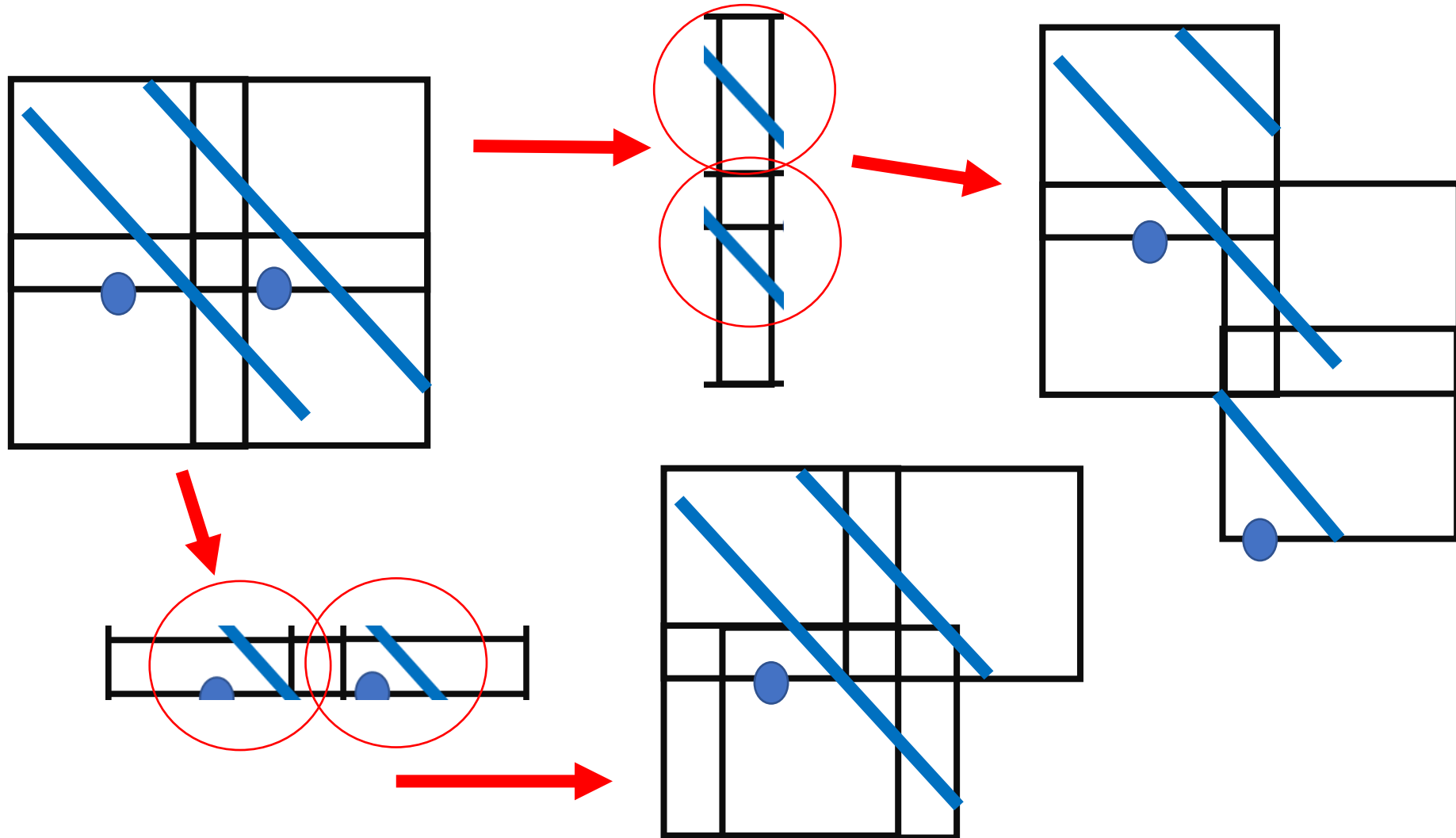
Empty resin = problems for the automatic stitching



Software works differently than a human, we are looking for a trends, software matches points in the overlapping area.

Stitching – how does it work?

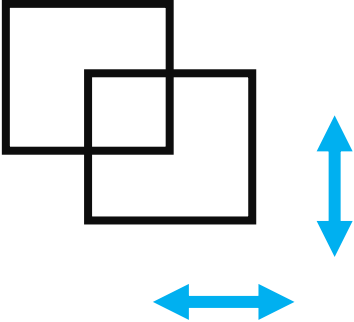
Software works differently than a human, we are looking for a trends, software matches points in the overlapping area.



Software steps – Dataset

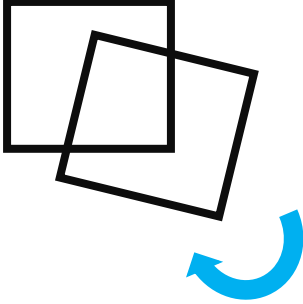
How it works (in Image J – TrakEM)

A) Translation



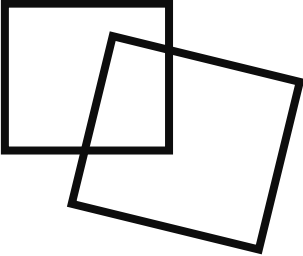
only displacements in X,Y.

B) Rigid



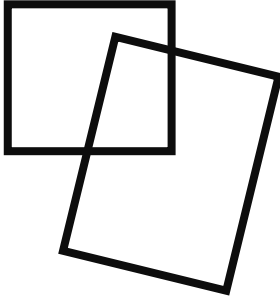
translations plus rotation

C) similarity

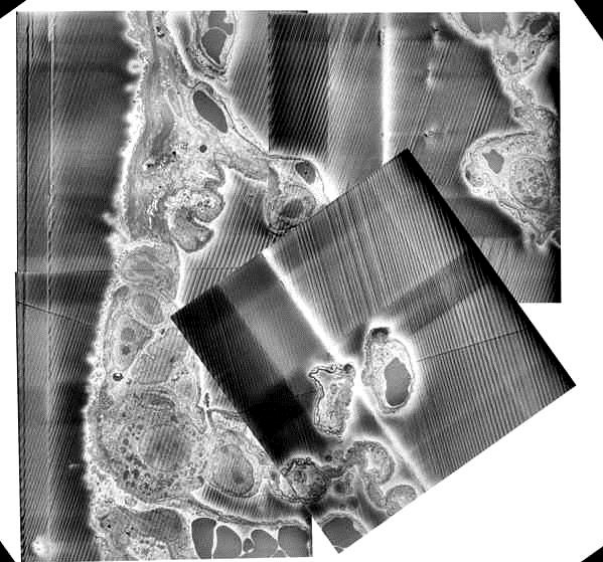
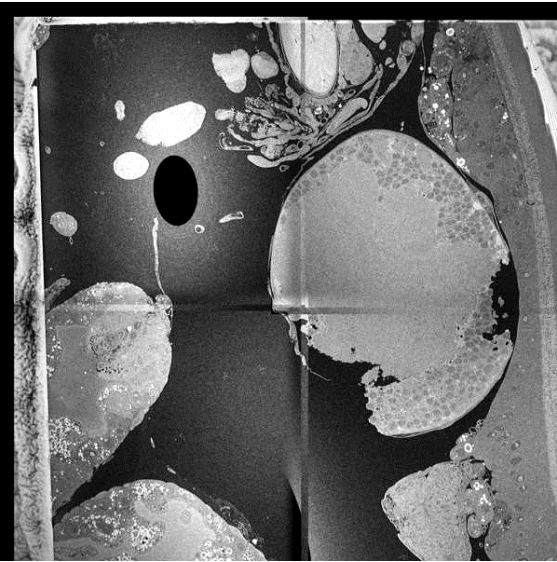


translation, rotation and isotropic scaling (that is, it preserves image aspect ratio.)

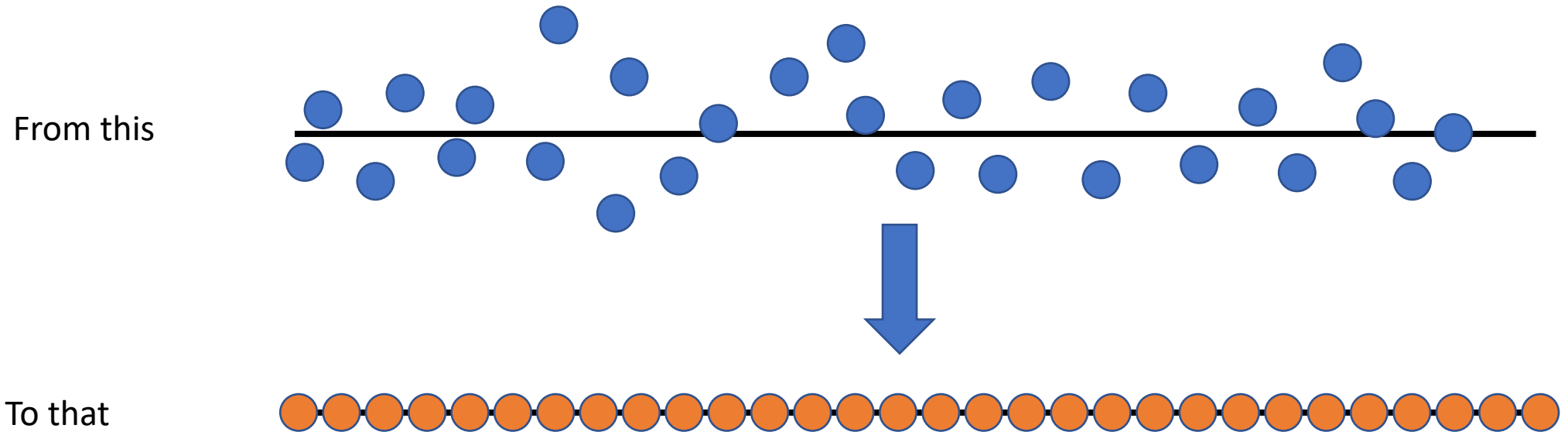
D) Affine



free affine transform, which amounts to translation, rotation, scaling, and shear



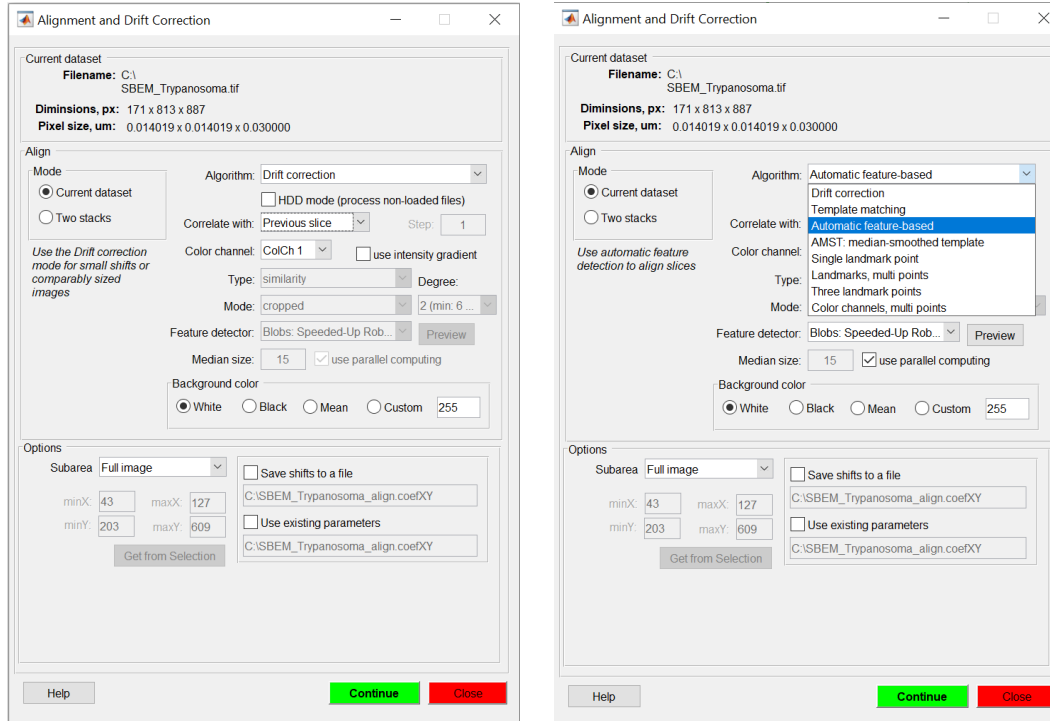
Alignment – put the disordered stacked (stitched) images to aligned state



Stack of EM images that comes from the microscope is never aligned –Beam jumps etc.

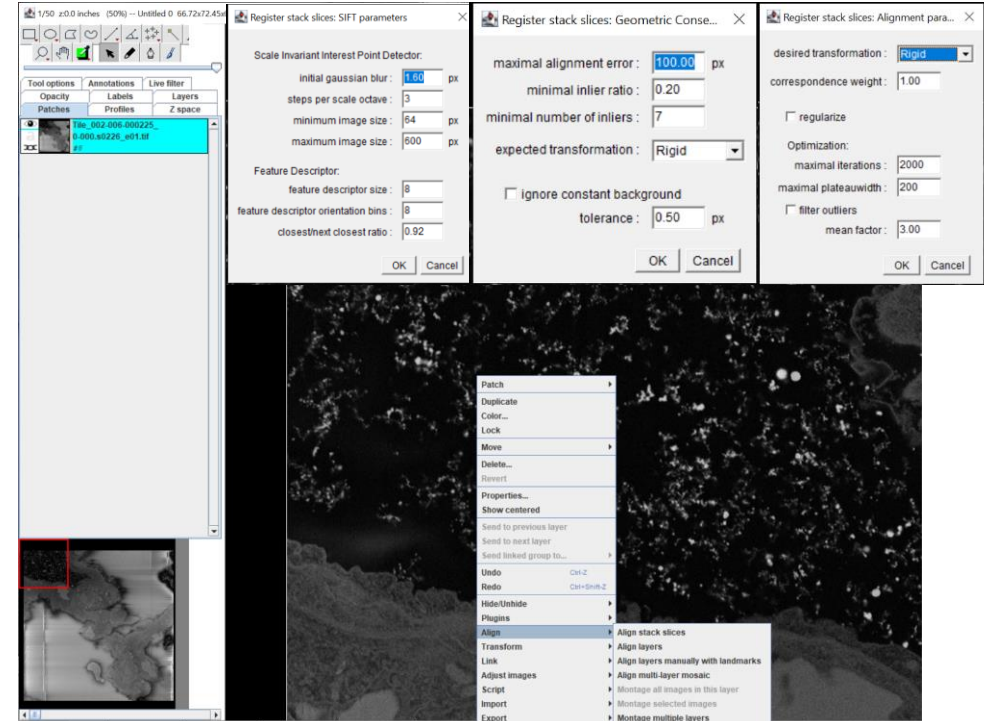
Alignment – put the disordered stacked (stitched) images to aligned state

Various algorithms to align the images – each has specific use (MIB)



Cannot do the stitching

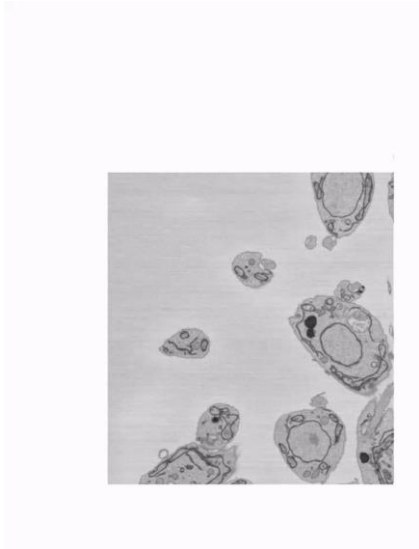
Straightforward and robust stack alignment
More individual parameters to set (if you know what they do...)



Can do in parallel stitching of multiple tiles

Alignment – put the disordered stacked (stitched) images to aligned state

From this:



XY

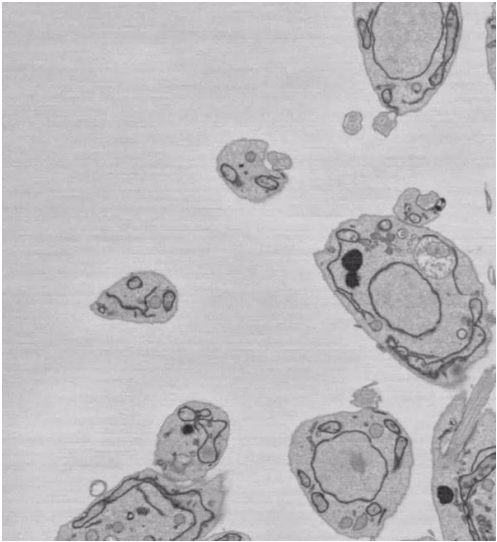


YZ

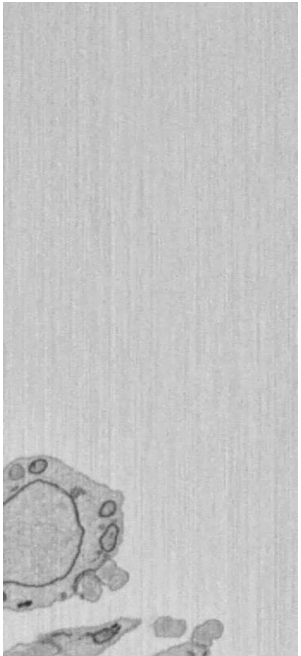


XZ

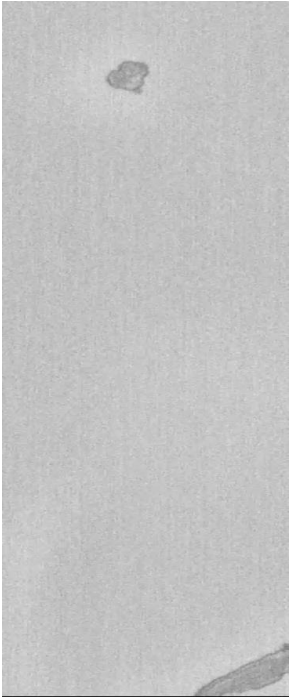
To that:



XY



YZ

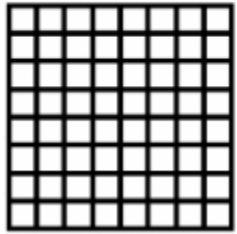


XZ

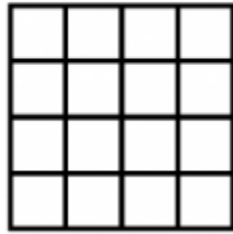
Pixel binning

- Process of combining adjacent pixels in the image by summing or averaging their values into single pixels.
 - Binning 2x2 merge array of 4 pixels into one

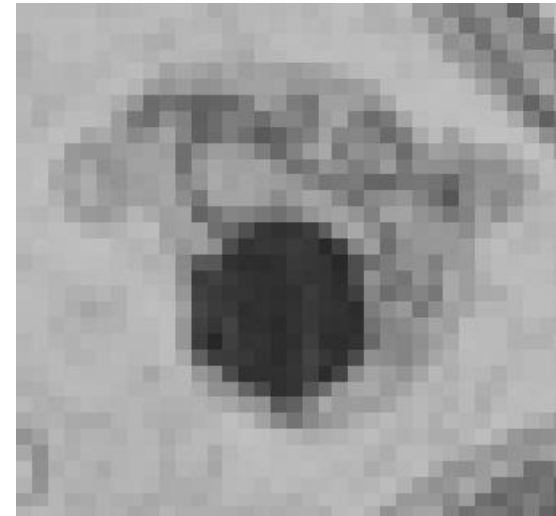
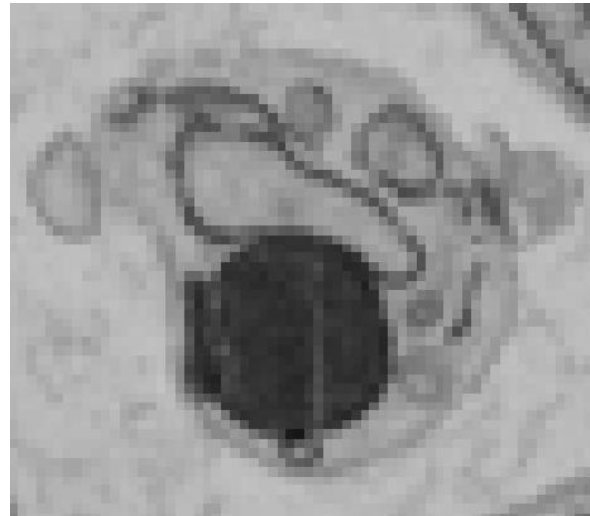
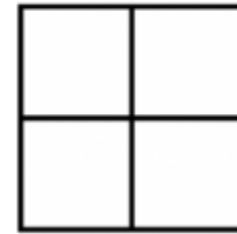
Normal



2x2 binning

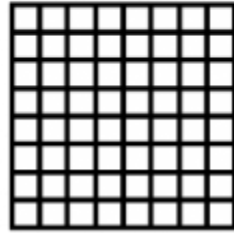


4x4 binning

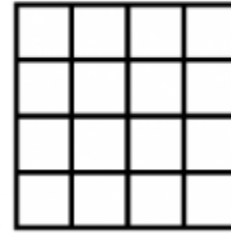


Pixel binning

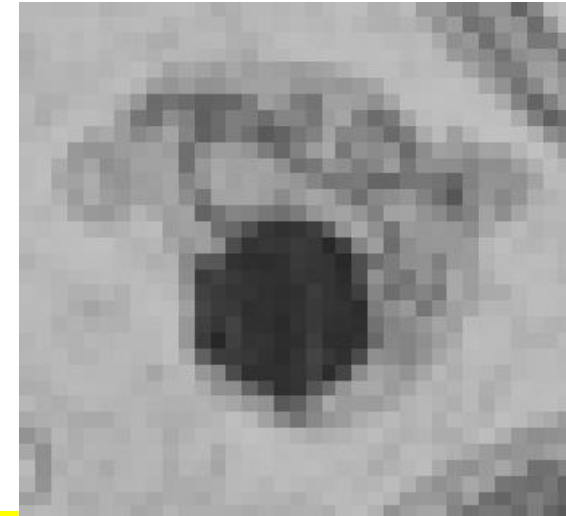
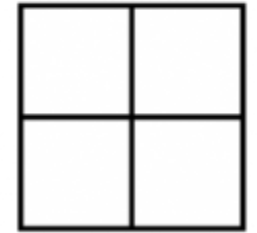
Normal



2x2 binning



4x4 binning



- The binning decreases number of pixels in the image – thus decreases the image size, decreases noise and increases contrast 😊
- BUT also – decreases image resolution – we lose some image information 😞
- For huge datasets it is inevitable as too big data are difficult to work with (long calculation time, not enough RAM/GPU...)

Image filtering






Image enhancement and modification. Smoothing, sharpening, **edge enhancement, noise removal**



Neighborhood operation – value of every pixel in output image is determined by applying algorithms to the neighboring pixels



ALWAYS STORE THE UNFILTERED DATA FOR PUBLICATION!!! The altered ones can be used to improve the segmentation – models can be then applied to original data

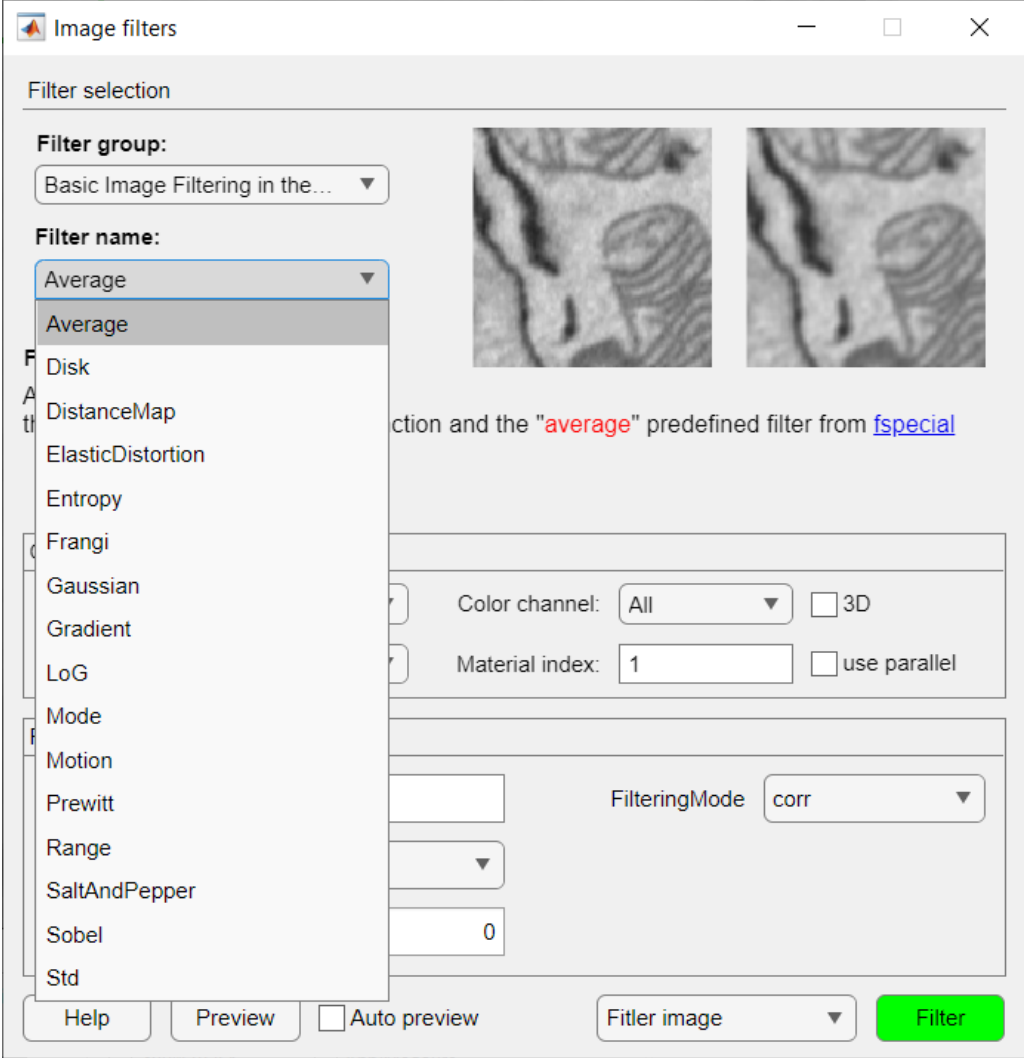
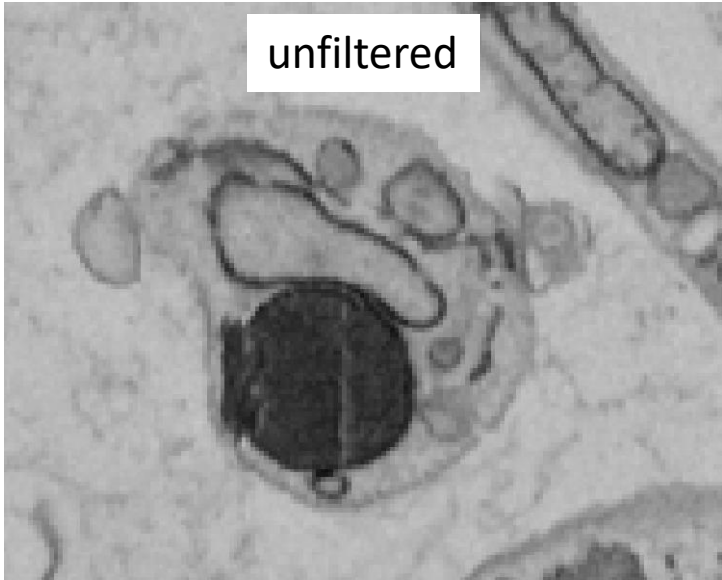


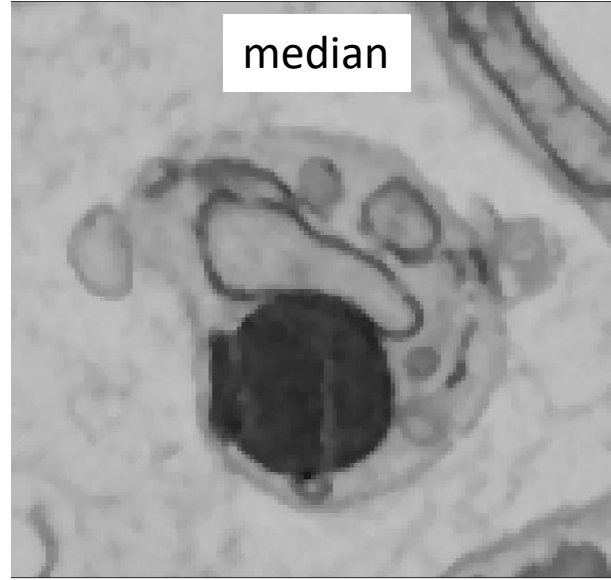
Image filtering – examples

Processing

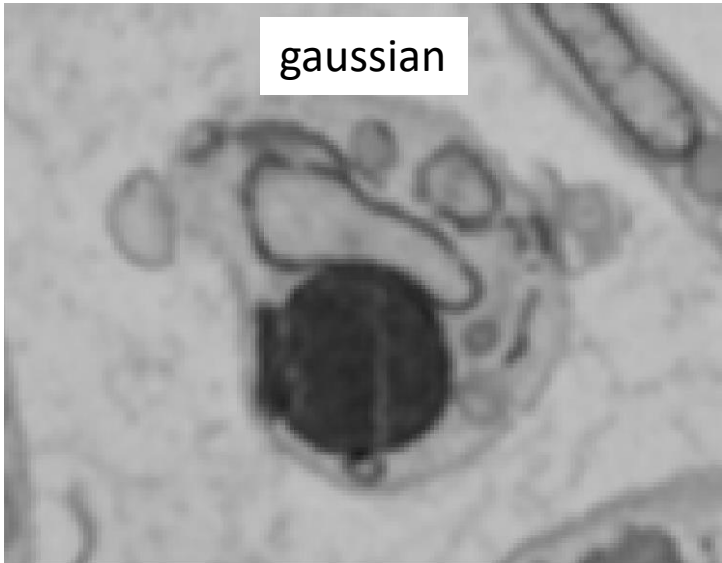
unfiltered



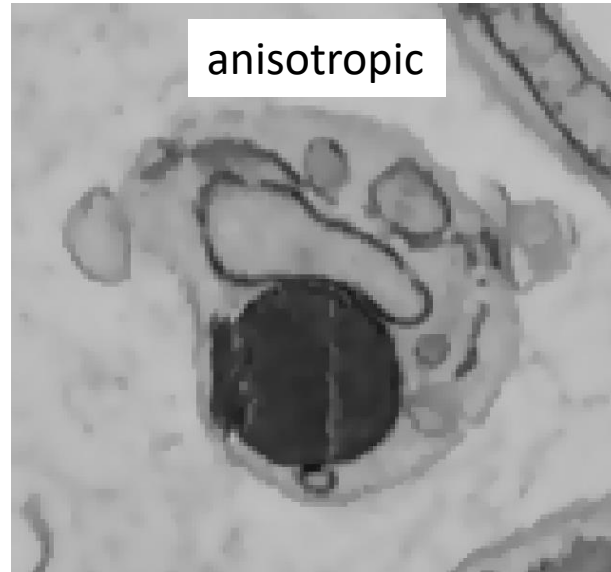
median



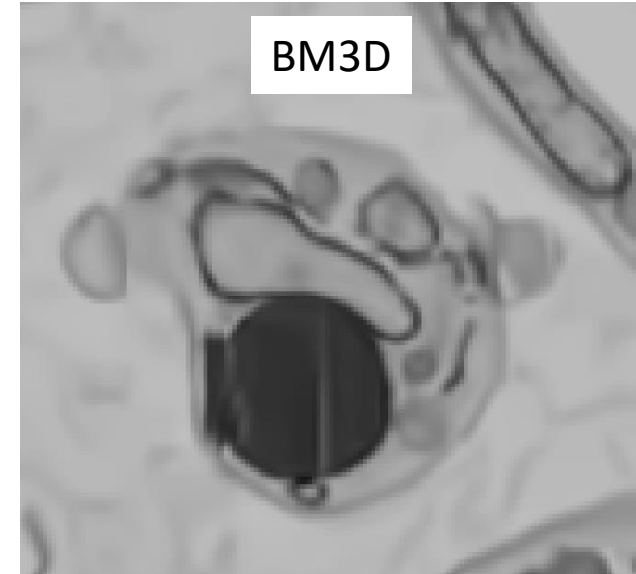
gaussian



anisotropic



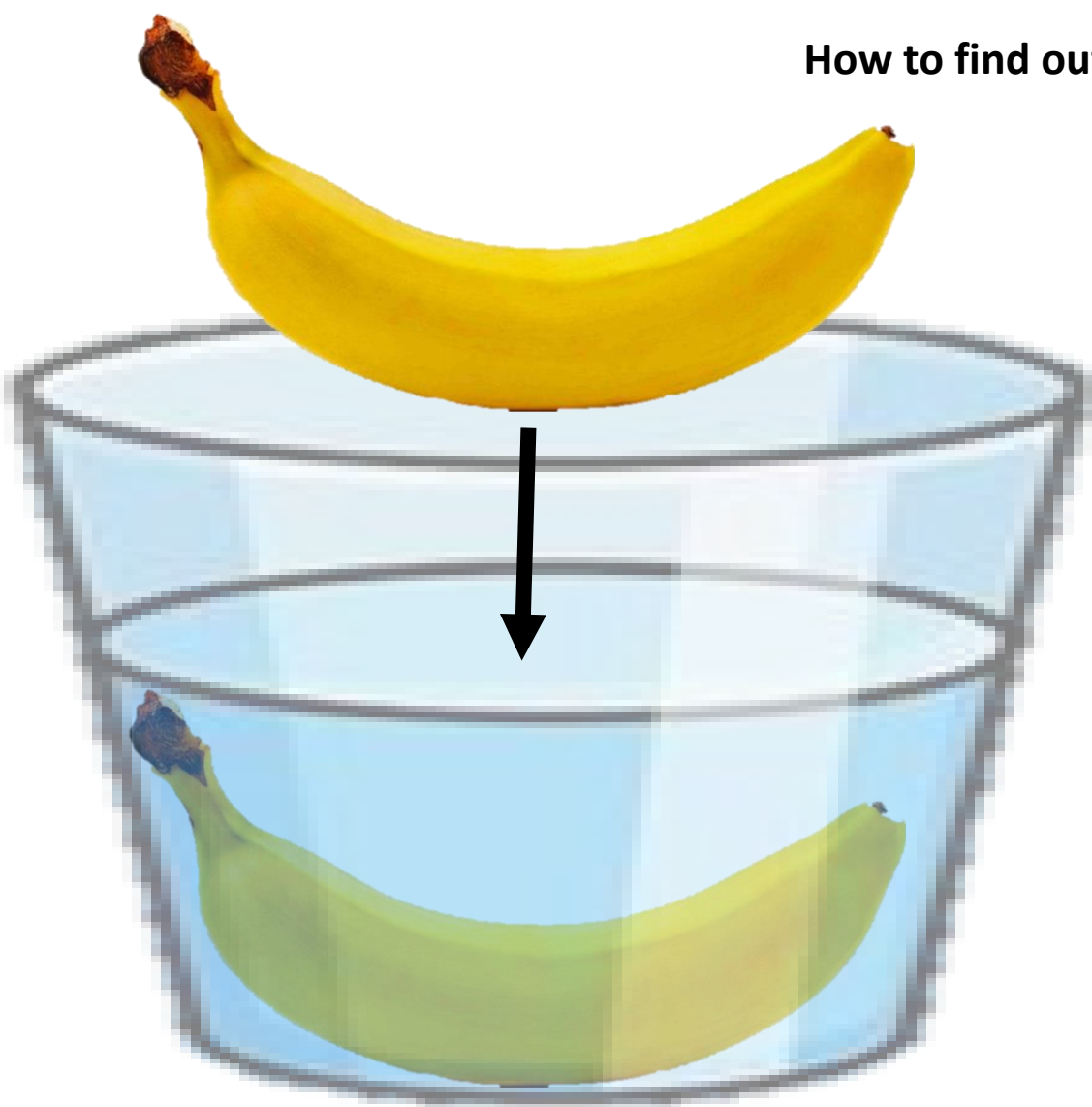
BM3D



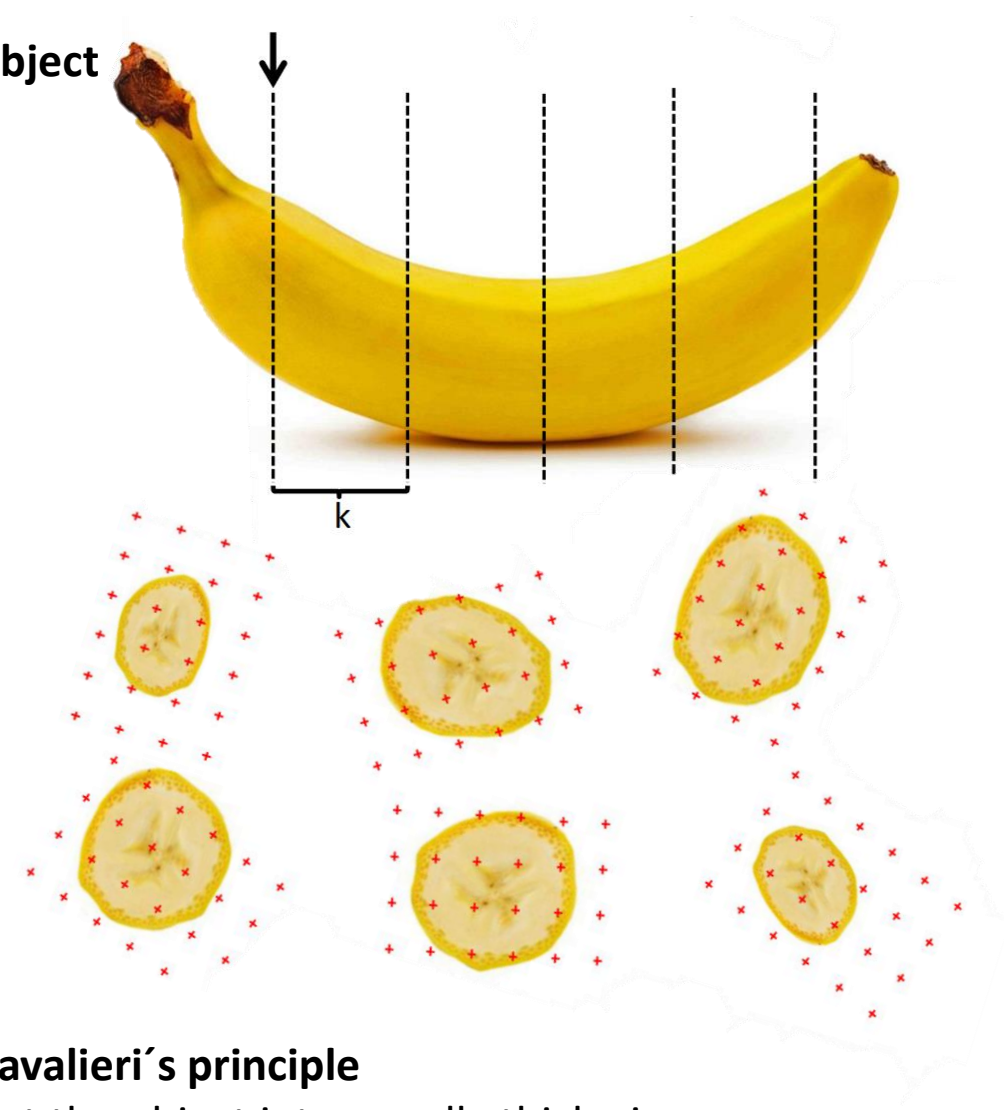
“Fast(est)” quantification for big datasets

- Stereology – Random systematic sampling method for obtaining quantitative information about 3D material from measurements done on 2D planar sections
 - Grid based
 - We use simplified version (Cavalieri’s principle) just for the statistical purposes
 - True stereology is much more complicated

How to find out the volume of the object



Sink it in the water and find out how much the water level rised.



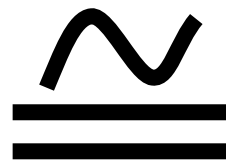
Cavalieri's principle

Cut the object into equally thick pieces

Put a grid of known size on the cuts

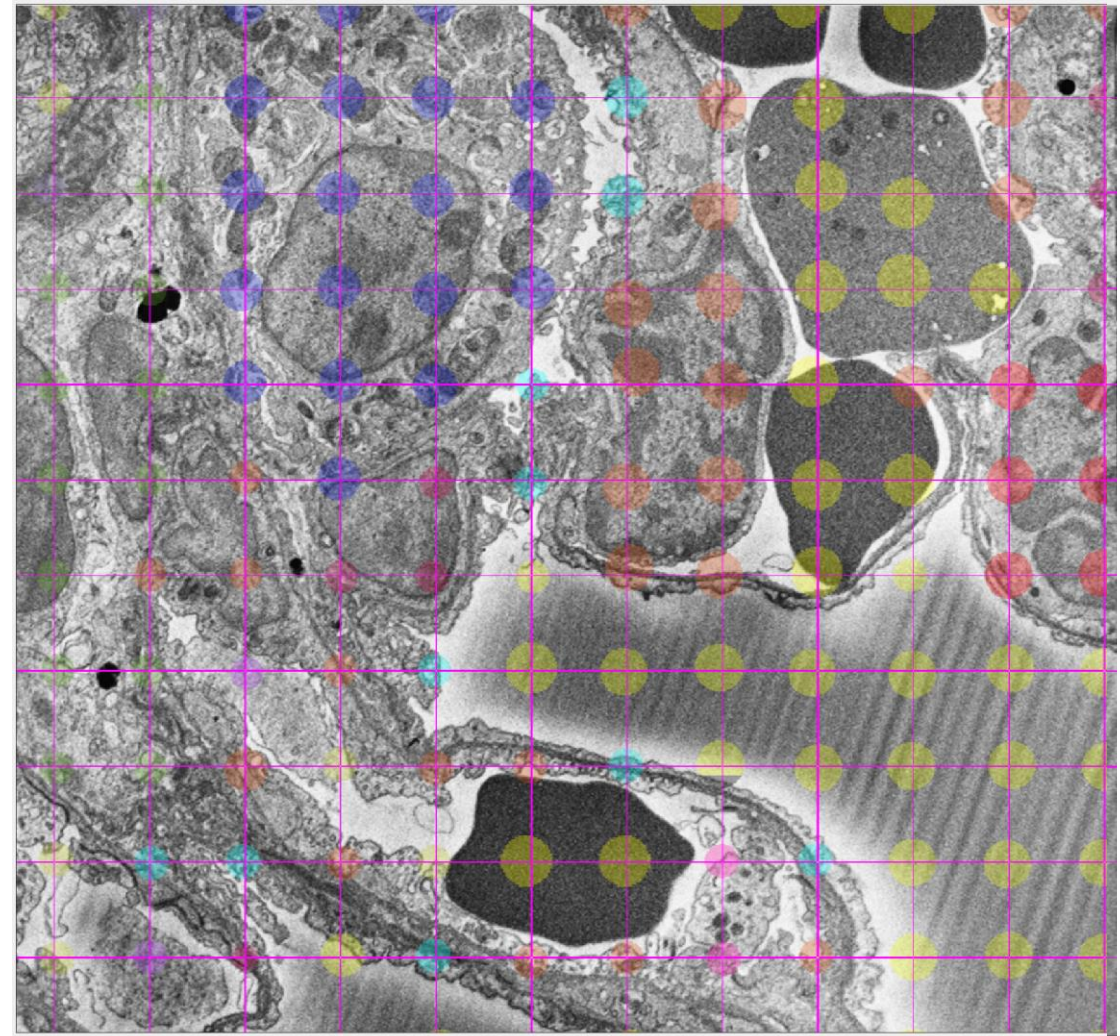
Count the points (we know the area represented by one point – grid constant)

Multiply the point count with the grid constant and with the cut thickness



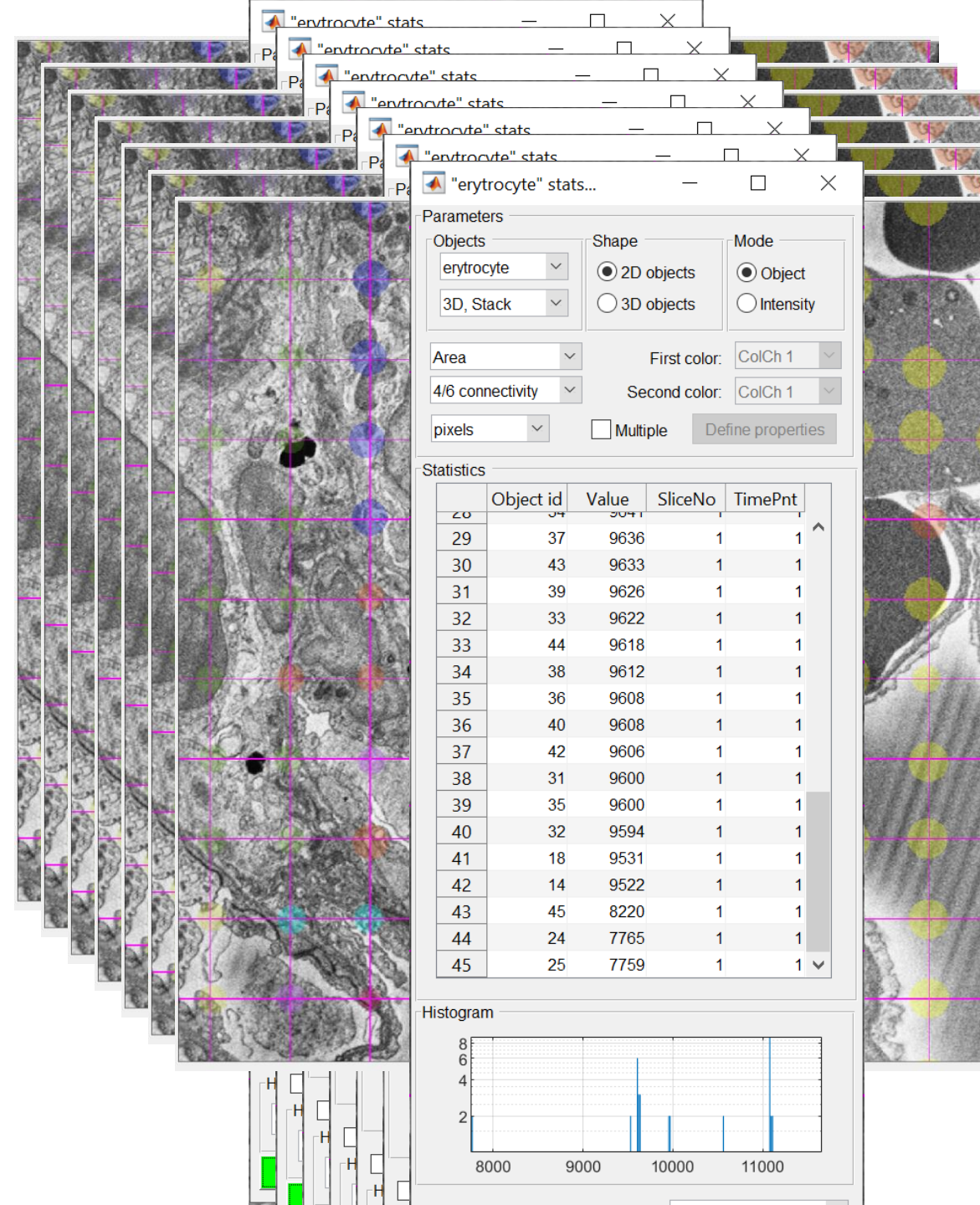
“Fast(est)” quantification for big datasets

- Start with an image of known pixel size (defined at the acquisition)
- Apply a grid with known proportions
- Assign each cross-section to a „material“



“Fast(est)” quantification for big datasets

- Start with an image of known pixel size (defined at the acquisition)
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- Count number of dots of each material in the image
- Repeat for all images in the stack (or every Nth)



“Fast(est)” quantification for big datasets

- Start with an image of known pixel size
- Apply a grid with known proportions
- Assign each cross-section to a „material“
- Count number of dots of each material in the image
- Repeat for all images in the stack (or every Nth)
- Calculate „comparisonal“ stereology

Mutation	NC		2 DPI						5 DPI													
	points	%	points	%	points	%	points	%	points	%	points	%	points	%								
Pneumocyst	Pneu I ok	521	8	16	596	11,2	19	1018	9,9	19,9	594	7,3	17,4	317	6,0	15,5	405	8,0	10,4	1582	7,9	19,6
	Pneu I dam	55	1	2	14	0,3	0	28	0,3	0,5	32	0,4	0,9	109	2,1	5,3	71	1,4	1,8	16	0,1	0,2
	Pneu II ok	372	6	12	227	4,3	7	408	4,0	8,0	412	5,1	12,1	231	4,4	11,3	521	10,3	13,4	1108	5,5	13,7
	Pneu II dam	0	0	0	16	0,3	1	0	0,0	0,0	27	0,3	0,8	0	0,0	0,0	84	1,7	2,2	0	0,0	0,0
Capillary	Endoth. cell	1052	16	33	744	14,0	24	1267	12,4	24,7	655	8,1	19,2	439	8,4	21,4	522	10,3	13,4	1807	9,0	22,4
	Endoth. cell dam	18	0	1	154	2,9	5	96	0,9	1,9	123	1,5	3,6	42	0,8	2,1	86	1,7	2,2	62	0,3	0,8
	Ery	271	4	9	203	3,8	7	254	2,5	5,0	131	1,6	3,8	201	3,8	9,8	130	2,6	3,3	534	2,7	6,6
	Immature ery	0	0	0	8	0,2	0	0	0,0	0,0	0	0,0	0,0	0	0,0	0,0	0	0,0	0,0	0	0,0	0,0
	Thrombocyte	39	1	1	55	1,0	2	65	0,6	1,3	10	0,1	0,3	19	0,4	0,9	21	0,4	0,5	73	0,4	0,9
	Immune cells	13	0	0	147	2,8	5	14	0,1	0,3	134	1,6	3,9	46	0,9	2,2	173	3,4	4,4	194	1,0	2,4
	Neutrophil	0	0	0	23	0,4	1	18	0,2	0,4	0	0,0	0,0	1	0,0	0,0	89	1,8	2,3	38	0,2	0,5
	Eosinophil	3	0	0	0	0,0	0	0	0,0	0,0	0	0,0	0,0	0	0,0	0,0	0	0,0	0,0	11	0,1	0,1
Capillary lumen	162	2	5	53	1,0	2	260	2,5	5,1	69	0,8	2,0	58	1,1	2,8	31	0,6	0,8	181	0,9	2,2	
Fibro-ECM	Lipofibroblasts	555	8	18	313	5,9	10	897	8,8	17,5	706	8,7	20,7	395	7,5	19,3	465	9,2	11,9	1287	6,4	16,0
	Lipofibroblasts dam	0	0	0	37	0,7	1	0	0,0	0,0	2	0,0	0,1	7	0,1	0,3	0	0,0	0,0	0	0,0	0,0
	Fibroblasts	0	0	0	0	0,0	0	0	0,0	0,0	0	0,0	0,0	0	0,0	0,0	0	0,0	0,0	27	0,1	0,3
	LD	0	0	0	0	0,0	0	0	0,0	0,0	8	0,1	0,2	0	0,0	0,0	27	0,5	0,7	52	0,3	0,6
	ECM	27	0	1	122	2,3	4	77	0,8	1,5	64	0,8	1,9	51	1,0	2,5	90	1,8	2,3	240	1,2	3,0
Alveolar space	Dense Fibers	7	0	0	49	0,9	2	61	0,6	1,2	17	0,2	0,5	10	0,2	0,5	43	0,9	1,1	68	0,3	0,8
	Collagen Fibers	0	0	0	80	1,5	3	77	0,8	1,5	27	0,3	0,8	22	0,4	1,1	77	1,5	2,0	213	1,1	2,6
	Macrophage	39	1	1	43	0,8	1	430	4,2	8,4	141	1,7	4,1	10	0,2	0,5	212	4,2	5,4	375	1,9	4,7
	Macrophage cryst.	0	0	0	0	0,0	0	0	0,0	0,0	0	0,0	0,0	0	0,0	0,0	467	9,3	12,0	0	0,0	0,0
	Neutrophil free	0	0	0	44	0,8	1	0	0,0	0,0	17	0,2	0,5	0	0,0	0,0	0	0,0	0,0	0	0,0	0,0
	Trombo free	0	0	0	8	0,2	0	0	0,0	0,0	0	0,0	0,0	0	0,0	0,0	0	0,0	0,0	0	0,0	0,0
	Necrotic unknown	22	0	1	60	1,1	2	95	0,9	1,9	220	2,7	6,4	38	0,7	1,9	314	6,2	8,1	99	0,5	1,2
	Erythrocyte	2	0	0	22	0,4	1	0	0,0	0,0	0	0,0	0,0	0	0,0	0,0	0	0,0	0,0	15	0,1	0,2
	Empty	3509	53	0	2269	42,5	0	5115	50,0	0	4719	58,0	0	3198	61,0	0	1154	22,9	0	11952	59,7	0
	Unknown	4	0	0	46	0,9	2	55	0,5	1,1	27	0,3	0,8	52	1,0	2,5	65	1,3	1,7	79	0,4	1,0
Sample dam	0	0	0	0	0,0	0	0	0,0	0,0	0	0,0	0,0	0	0,0	0,0	0	0,0	0,0	0	0,0	0,0	
total points	6671			5333			10235			8135			5246			5047			20013			
total bez empty	3162	100	###	3064	99,6	###	5120	100,0	###	3416	###	100,0	2048	100,0	###	3893	###	100,0	8061	100,0	###	###
Ld/total fibroblas	0			0			0			1,13			0			5,806451613			3,96			

Mutation	NC		2 DPI		5 DPI		
	points	%	point	%	points	%	
Pneumocyst	Pneu I ok	521	16	2208	19,0	2304	16,5
	Pneu I dam	55	2	74	0,6	196	1,4
	Pneu II ok	372	12	1047	9,0	1860	13,3
	Pneu II dam	0	0	43	0,4	84	0,6
Capillary	Endoth. Cell	1052	33	2666	23,0	2768	19,8
	Endoth. cell dam	18	1	373	3,2	190	1,4
	Ery	271	9	588	5,1	865	6,2
	Immature ery	0	0	8	0,1	0	0,0
	Thrombocyte	39	1	130	1,1	113	0,8
	Immune cells	13	0	295	2,5	413	2,9
	Neutrophil	0	0	41	0,4	128	0,9
	Eosinophil	3	0	0	0,0	11	0,1
Capillary lumen	162	5	382	3,3	270	1,9	
Fibro-ECM	Lipofibroblasts	555	18	1916	16,5	2147	15,3
	Lipofibroblasts da	0	0	39	0,3	7	0,0
	Fibroblasts	0	0	0	0,0	27	0,2
	LD	0	0	8	0,1	79	0,6
	ECM	27	1	263	2,3	381	2,7
Alveolar space	Dense Fibers	7	0	127	1,1	121	0,9
	Collagen Fibers	0	0	184	1,6	312	2,2
	Macrophage	39	1	614	5,3	597	4,3
	Macrophage cryst.	0	0	0	0,0	467	3,3
	Neutrophil free	0	0	61	0,5	0	0,0
	Trombo free	0	0	8	0,1	0	0,0
	Necrotic unknown	22	1	375	3,2	451	3,2
	Erythrocyte	2	0	22	0,2	15	0,1
	Empty	3509	0	###	0	16304	0
	Unknown	4	0	128	1,1	196	1,4
Sample dam	0	0	0	0,0	0	0,0	
total points	6671		###		30306		
total points without empty	3162						

$$\text{Relative area of interest}(\%) = \frac{\text{number of poins of material}}{\text{total number of points}} * 100\%$$

$$\text{Absolute area of interest} = \text{relative area of interest} * \text{image size} * \text{pixel size}$$

Segmentation – what is a segmentation?

- Process of partitioning of digital image into multiple segments/regions/objects – **giving every pixel a label**
 - **Pixels with certain characteristics share a label**
 - Goal: Simplify the image in order to facilitate reconstruction and analysis



https://upload.wikimedia.org/wikipedia/commons/d/d4/Image_segmentation.png

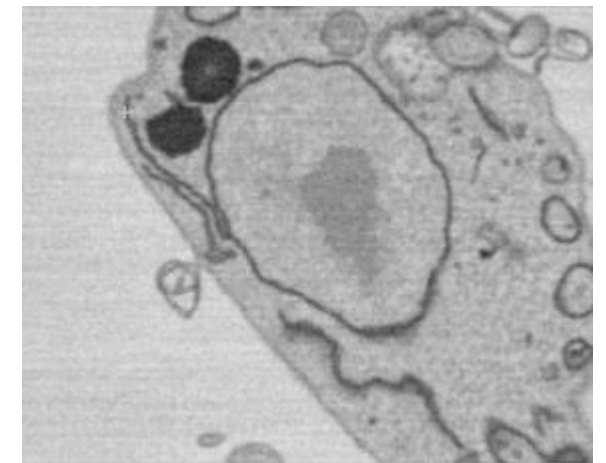
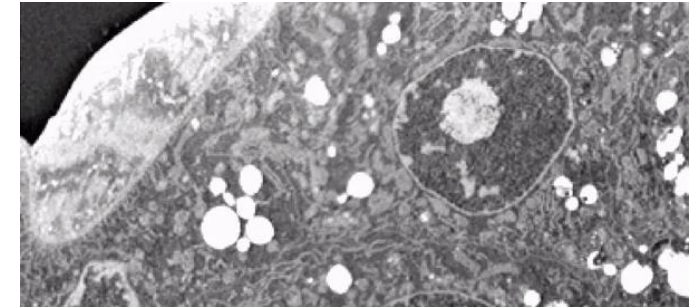
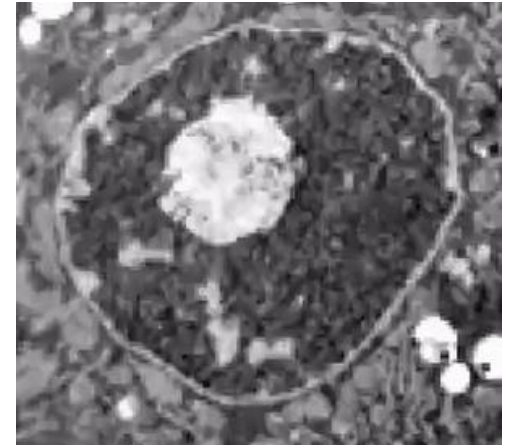
Brief explanation of how the segmentation works

- **In layers (similar to Photoshop):**
 - Image – **Base layer** – original data which we use to select objects of interest on
 - Model – **Second Layer** – digital representation of object of interest in the image (different objects – different materials)
 - Mask – **Third Layer** – separate layer for selecting region of interest

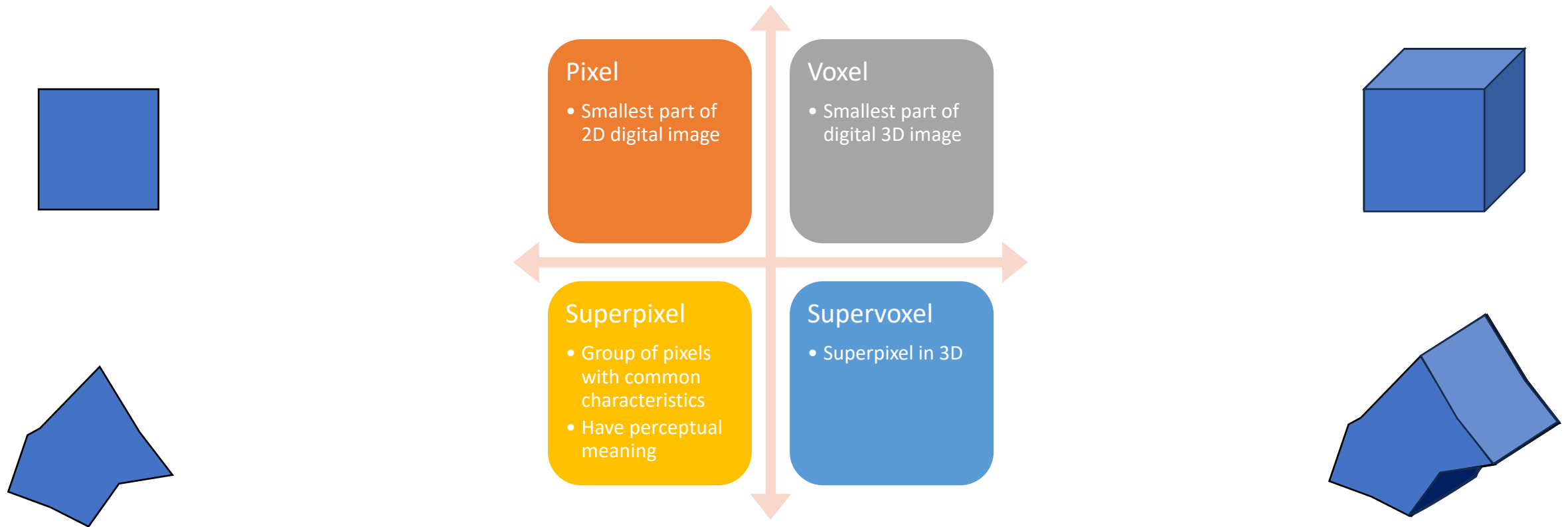
Most basic/manual segmentation tools

- **Brush** – Manual painting of regions of interest – similar to Microsoft Paint
- **B/W threshold** – selects pixels of corresponding parameters – in whole image/stack or in the selected area (mask/material)
- **Membrane ClickTracker** – tool for following lines along the same or very similar pixel intensity

They still have their uses but for big datasets are slow – we need something more powerful!

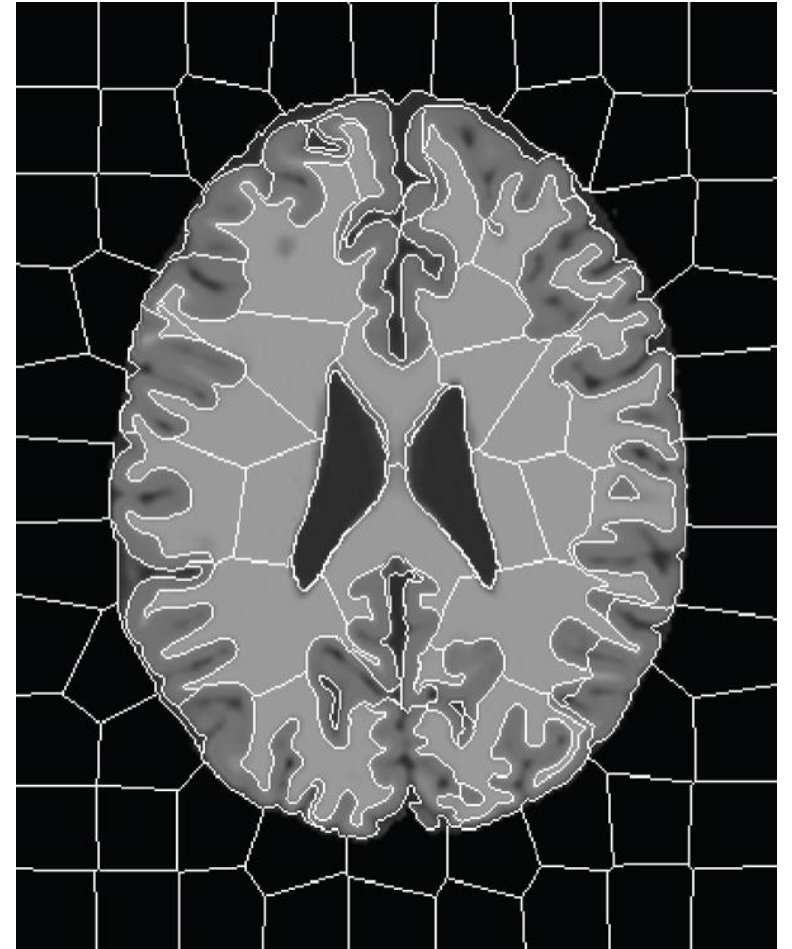


Supervoxel clustering used for semiautomatic segmentation



Superpixels

- Compact and coherent regions obtained by grouping pixels together based on their similarities in color, texture, and spatial proximity.
- Higher-level representation of an image by reducing the number of pixels while preserving important image structures.
 - Each superpixel represents a region of similar characteristics.
 - Less pixels → less datapoints → faster segmentation
 - Boundary adherence → more precision than pixel-based segmentation



Zhen Yu, et al 2021

Superpixel clustering algorithms

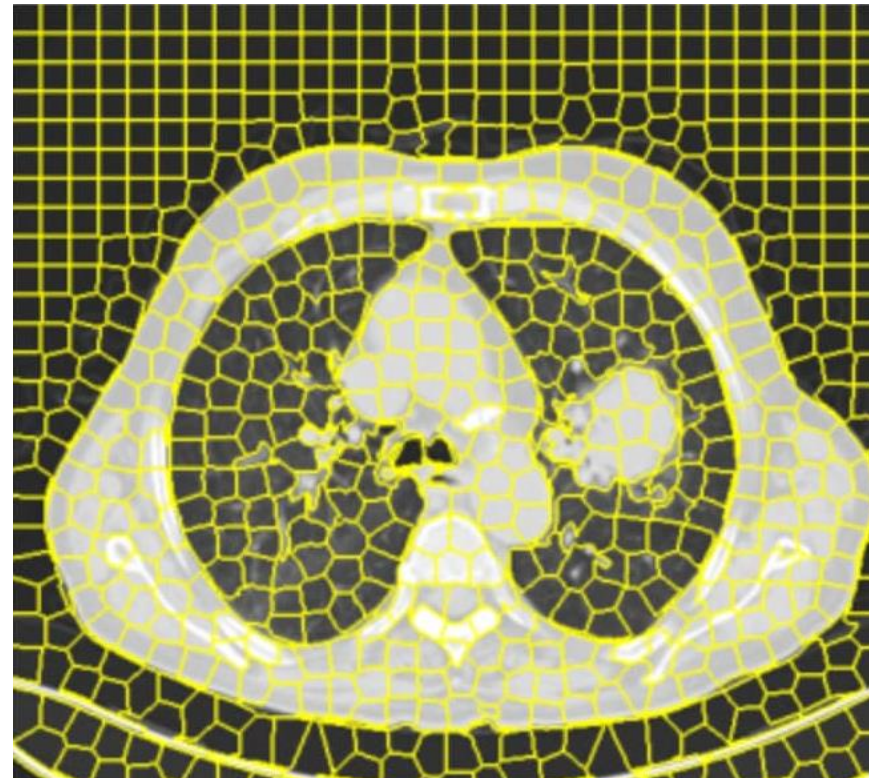
Felzenszwalb's
Algorithm

Quickshift

Watershed

Simple Linear Iterative Clustering (SLIC)

- Clustering of pixels in color-space and spatial domain
 - Similar pixel intensities that are close together
 - Regular shaped superpixels
- **Useful for superresolution and electron microscopy**



<https://forum.image.sc/t/need-to-find-out-the-order-in-which-individual-superpixels-are-numbered-on-the-image/66535>

Supapixel clustering algorithms

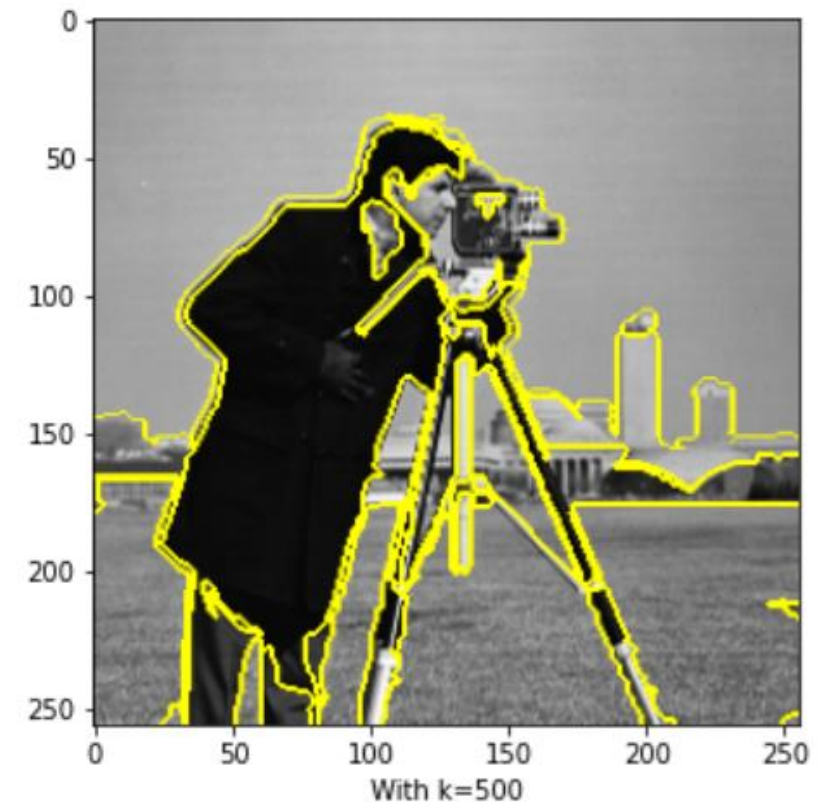
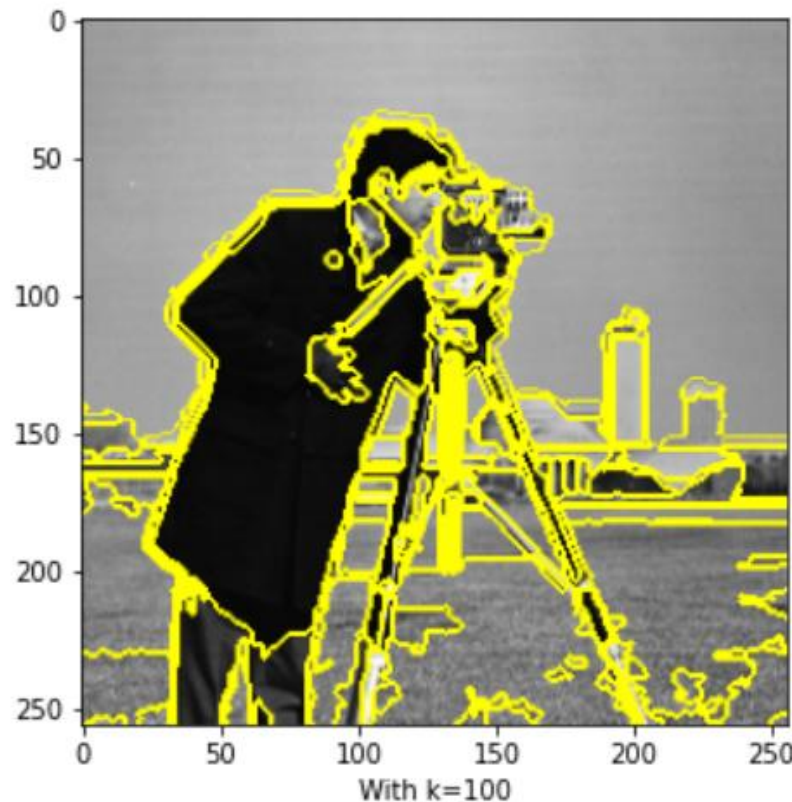
Simple Linear
Iterative Clustering
(SLIC)

Quickshift

Watershed

Felzenszwalb's Algorithm

- Clustering according to criterion of similarity
- Irregularly shaped superpixels
- Not so useful EM and superresolution microscopy



Superpixel clustering algorithms

Simple Linear
Iterative Clustering
(SLIC)

Felzenszwalb's
Algorithm

Watershed

Quickshift

- Clustering according to color-space and feature-space
 - Pixel size varies
 - Not so useful for EM and superresolution microscopy



(a)



(b)

Supapixel clustering algorithms

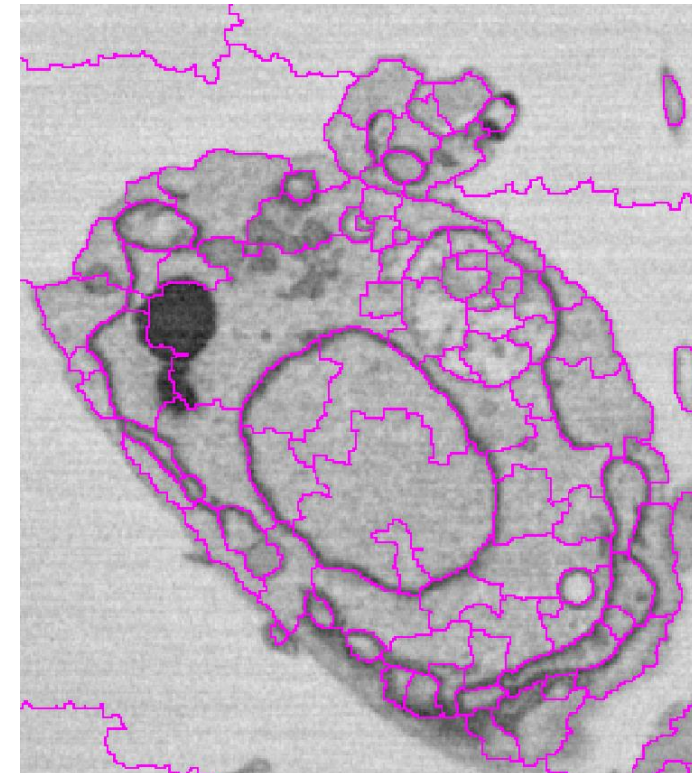
Simple Linear
Iterative Clustering
(SLIC)

Felzenszwalb's
Algorithm

Quickshift

Watershed

- Treats image as a topographic surface
- Clustering according to the pixel intensity gradient (flooding valleys)
 - More contrast, the higher the hills – the more water is necessary to overcome them
- **Useful for membrane bound organelles**



Supapixel clustering algorithms

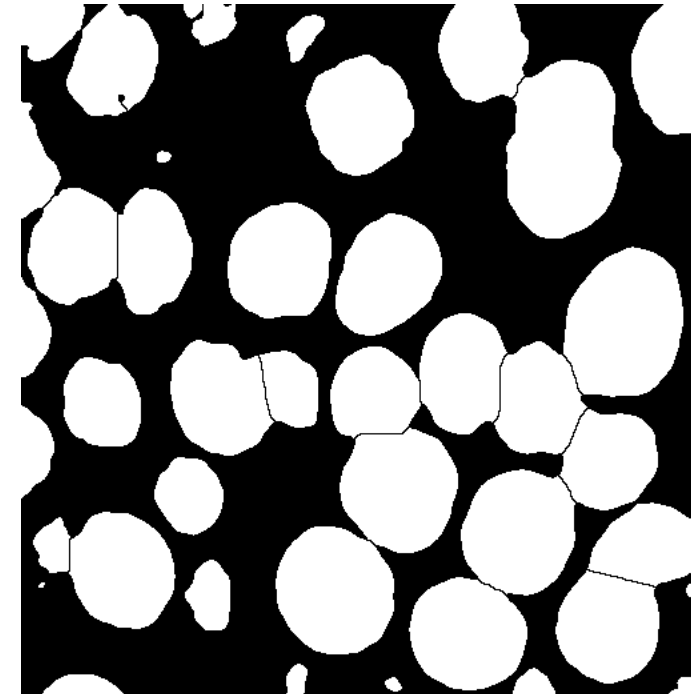
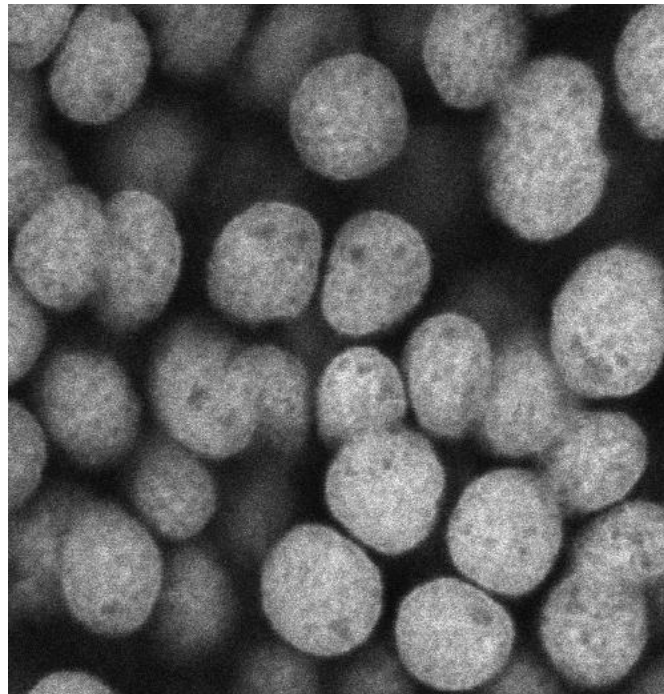
Simple Linear
Iterative Clustering
(SLIC)

Felzenszwalb's
Algorithm

Quickshift

Watershed

- Another use is the separation of touching objects:
 1. Convert image to Binary
 2. Finds centers of objects by eroding the mask
 3. Starts filling the objects with imaginary water
 - a) When 2 watersheds meet – the separation is created



<https://imagej.net/imaging/watershed>

What to do with the superpixels?

- Manual and semi automatic segmentation

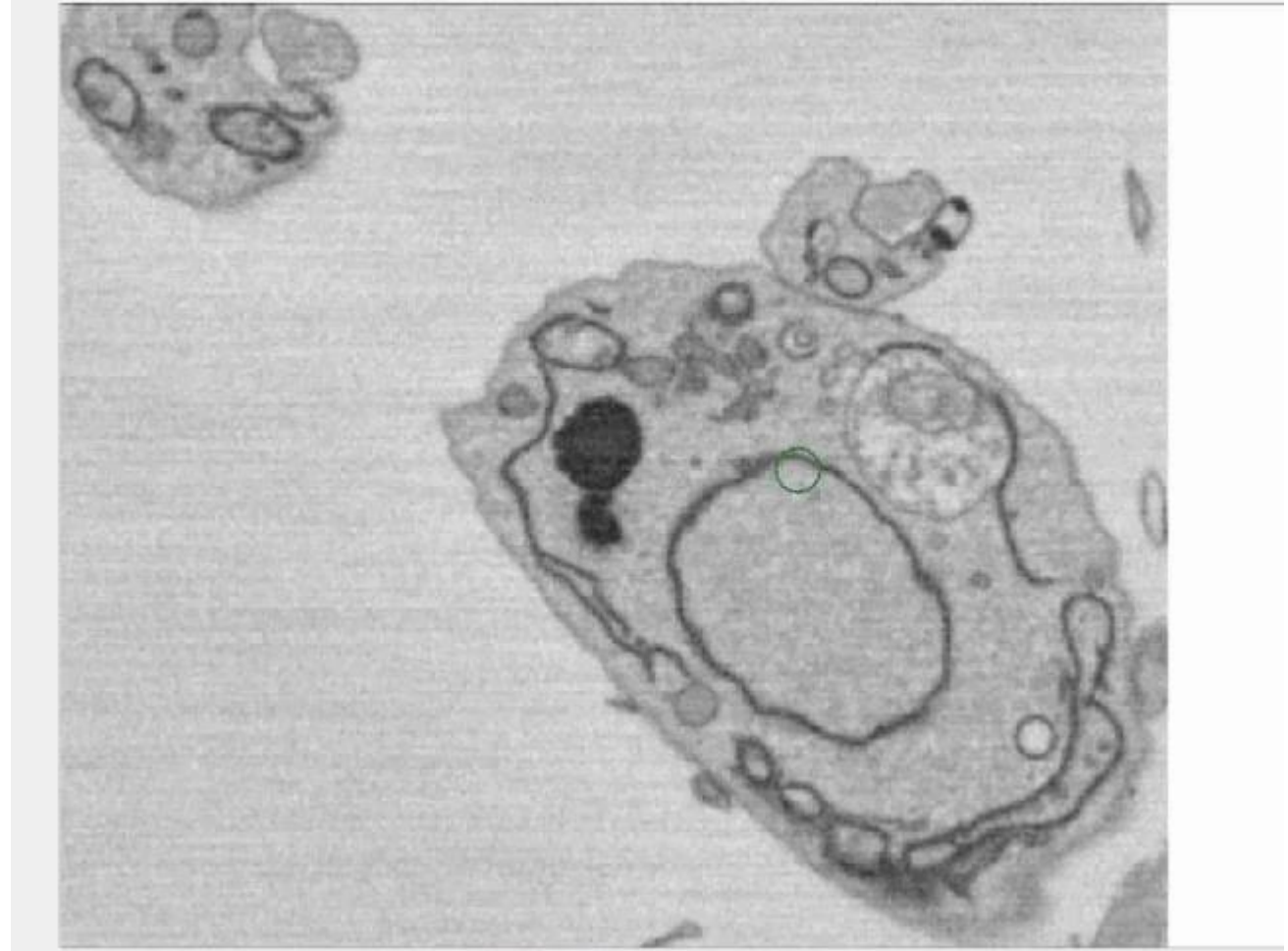
Manual pixel brush vs superpixel brush

Manual brush segmentation

- lengthy, tedious, imprecise

Superpixel brush segmentation

- with proper clustering
- fast, precise
- there is no single optimal clustering that works perfectly for everything

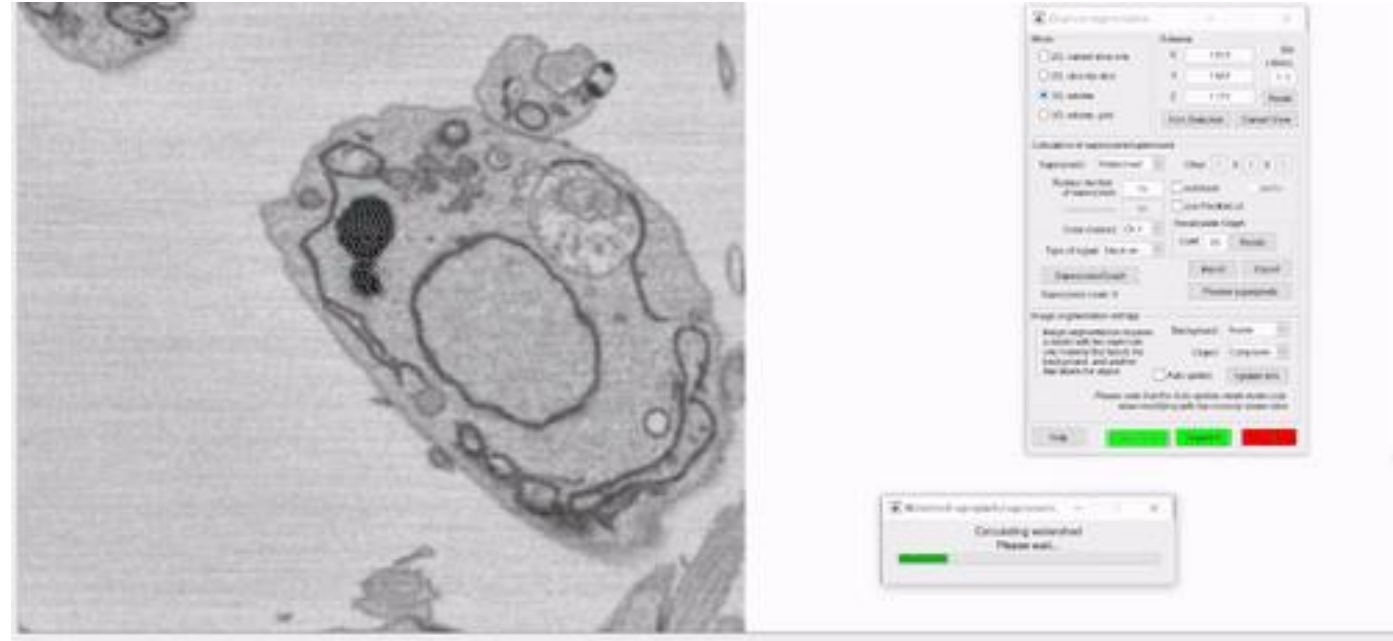


What to do with the superpixels?

- Manual and semi automatic segmentation

Graphcut semiautomatic segmentation

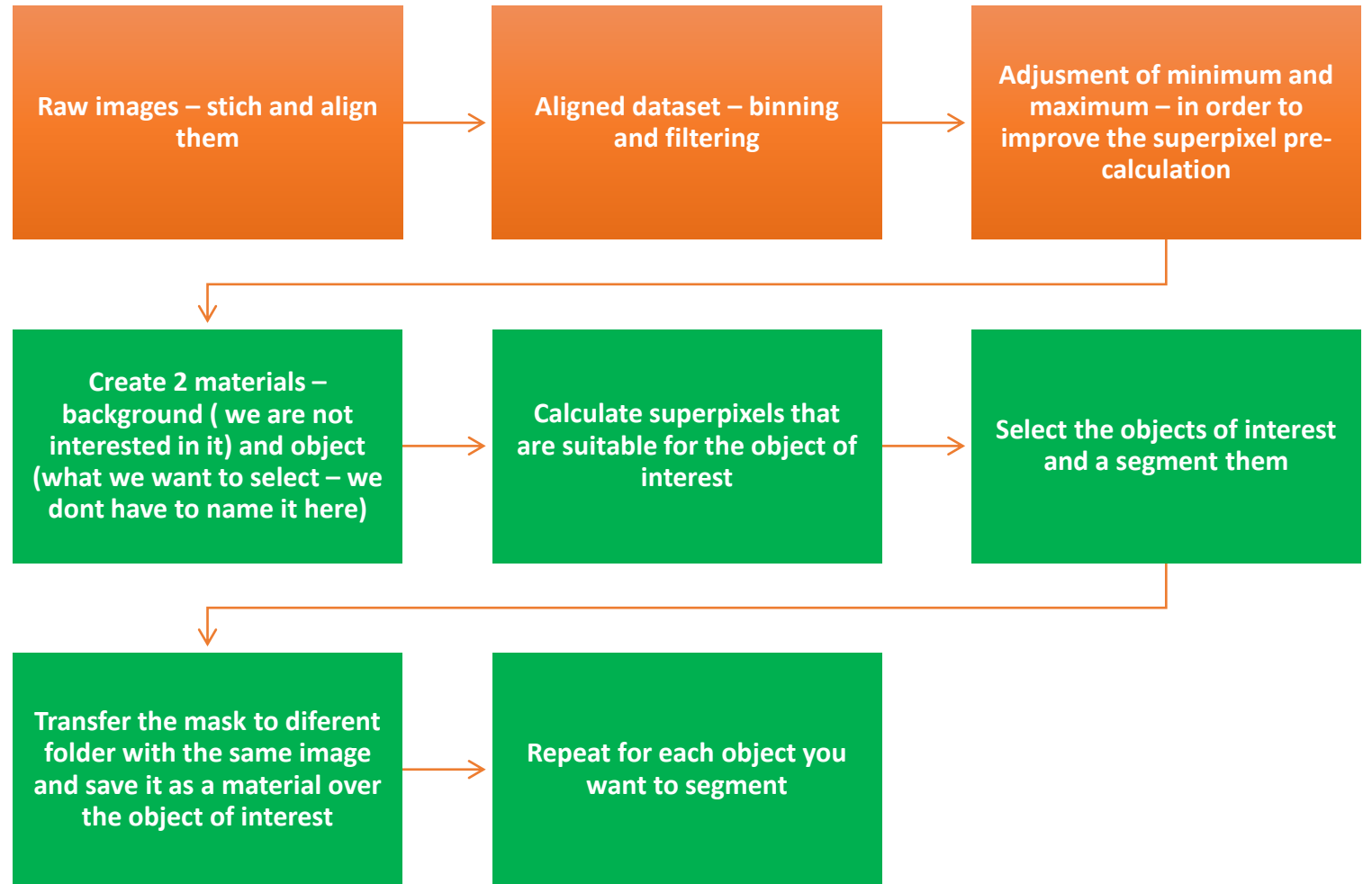
- Pre-calculates the superpixels/supervoxels in whole image/stack – oversegmentation
- Graph representation of an image is created
 - Superpixel is represented as node in the graph, conected by edges to another superpixel – node
 - The weight of each edge is dependent on the dissimilarity of neighboring superpixels – more dissimilarity – less weight
- Cuts the edges in order to separate image into background and desired object (segments)
 - The cut tries to find optimal path in with minimal energy cost and/maximizing desired criteria, such as boundary adherence or pixel intensity coherence

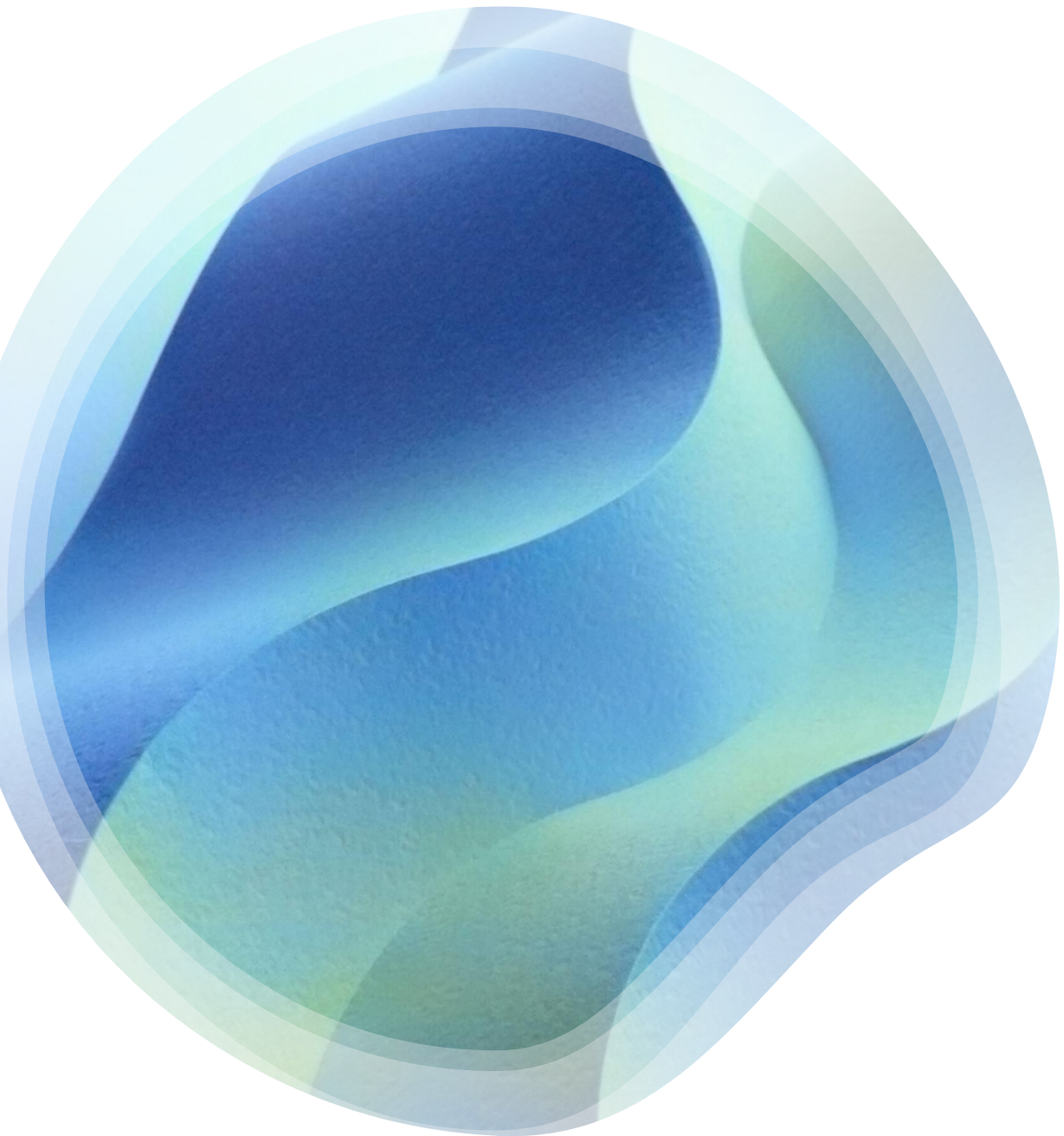


**With a good data, you can have
segmentation of individual
organelles/image parts in couple of clicks
Most commonly works in binary**

Segmentation

Segmentation pipeline with MIB Graphcut





What to do next?

Statistics

- Lengths, areas, surfaces, volumes, counts
- Not visual
- Scientifically important data

Model rendering

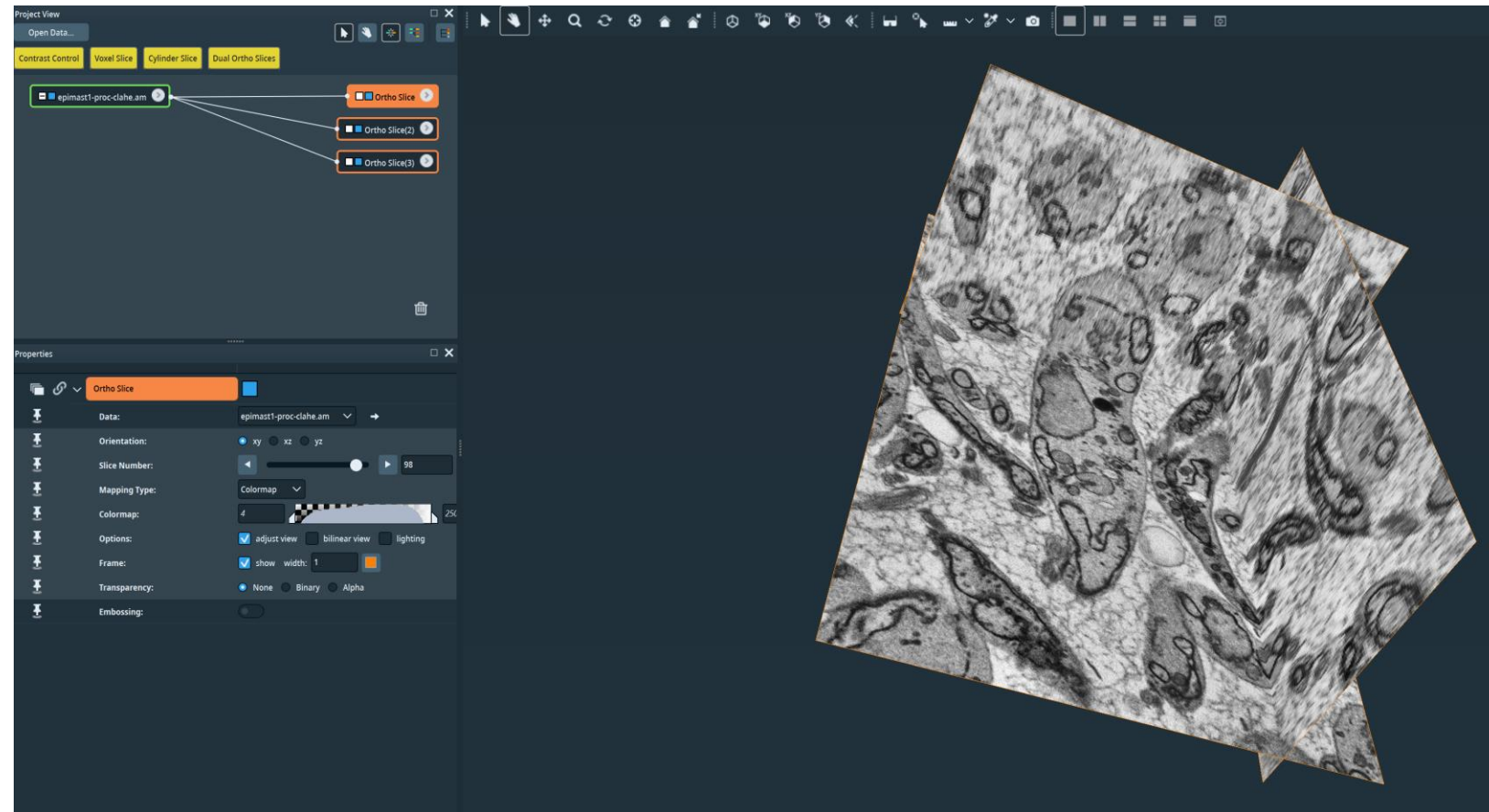
- Nice visual representation of your laborious work
 - And to have better image what actually goes on
- Good to show to the public
- Not so scientifically important

Model Rendering

- The segmenting software usually have way to visualize what you segmented or you can use some other software
 - MIB – VolumeViewer, Imaris viewer (free), ImageVis3D, **AMIRA Avizo**

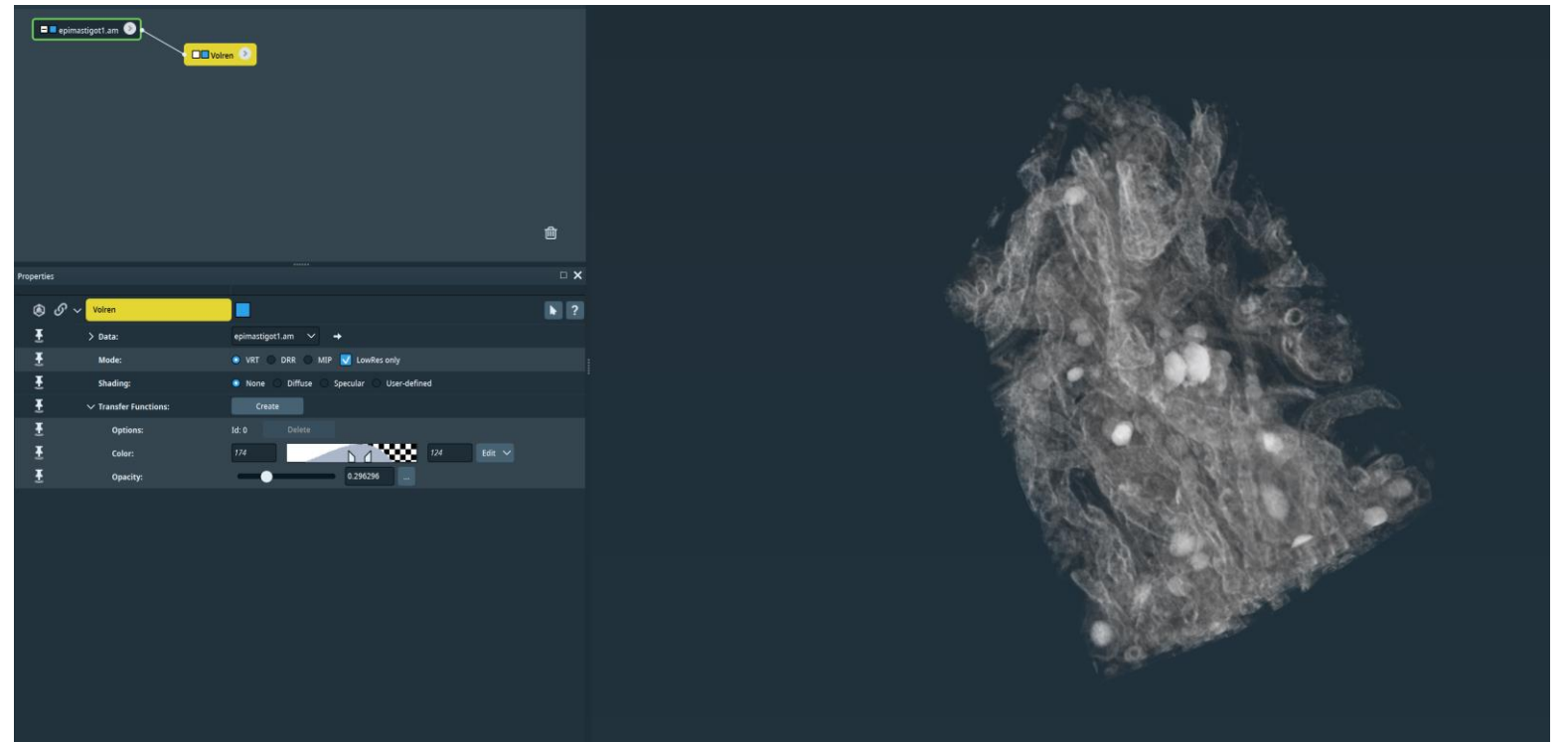
Object visualization in Amira - orthoslice

- No segmentation is necessary
- Simply look through the stack on all 3 axes



Model Rendering in Amira - volren

- Simplest and fastest visualization, if the dataset has good contrast
- No segmentation is necessary

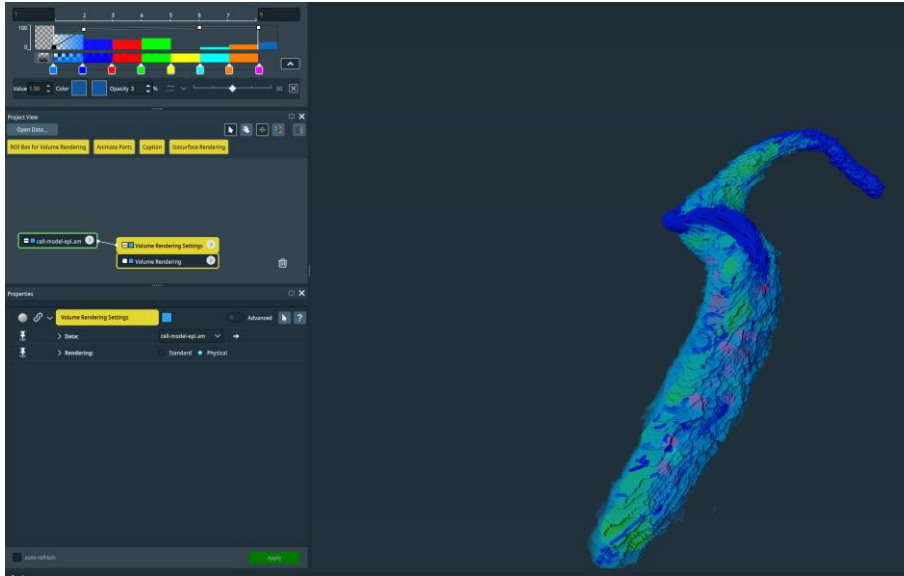


Set the minimal values, maximal values, and opacity to visualize objects of interest

Data visualization

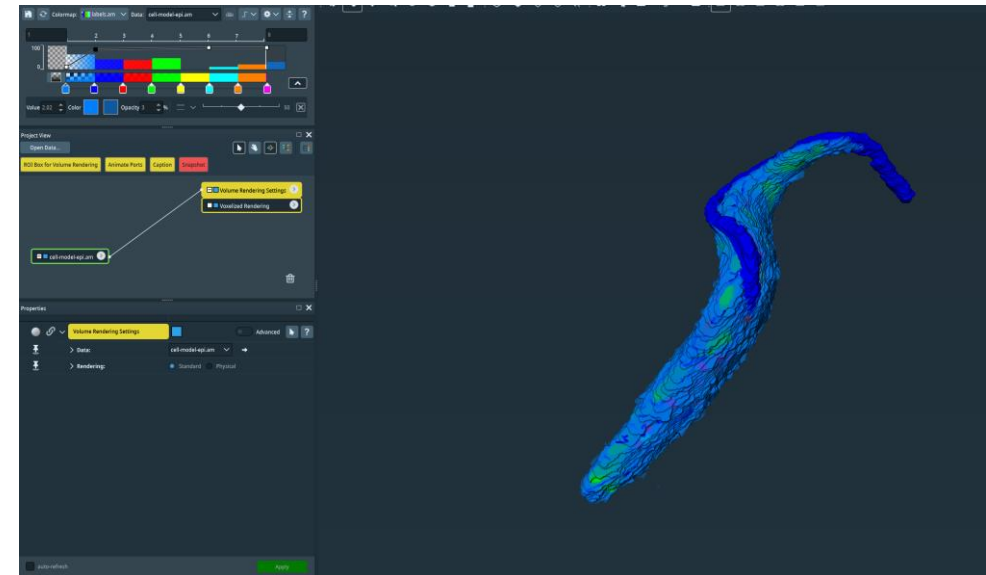
Model Rendering in Amira – volume rendering/ voxelized rendering

- Already requires segmented sample



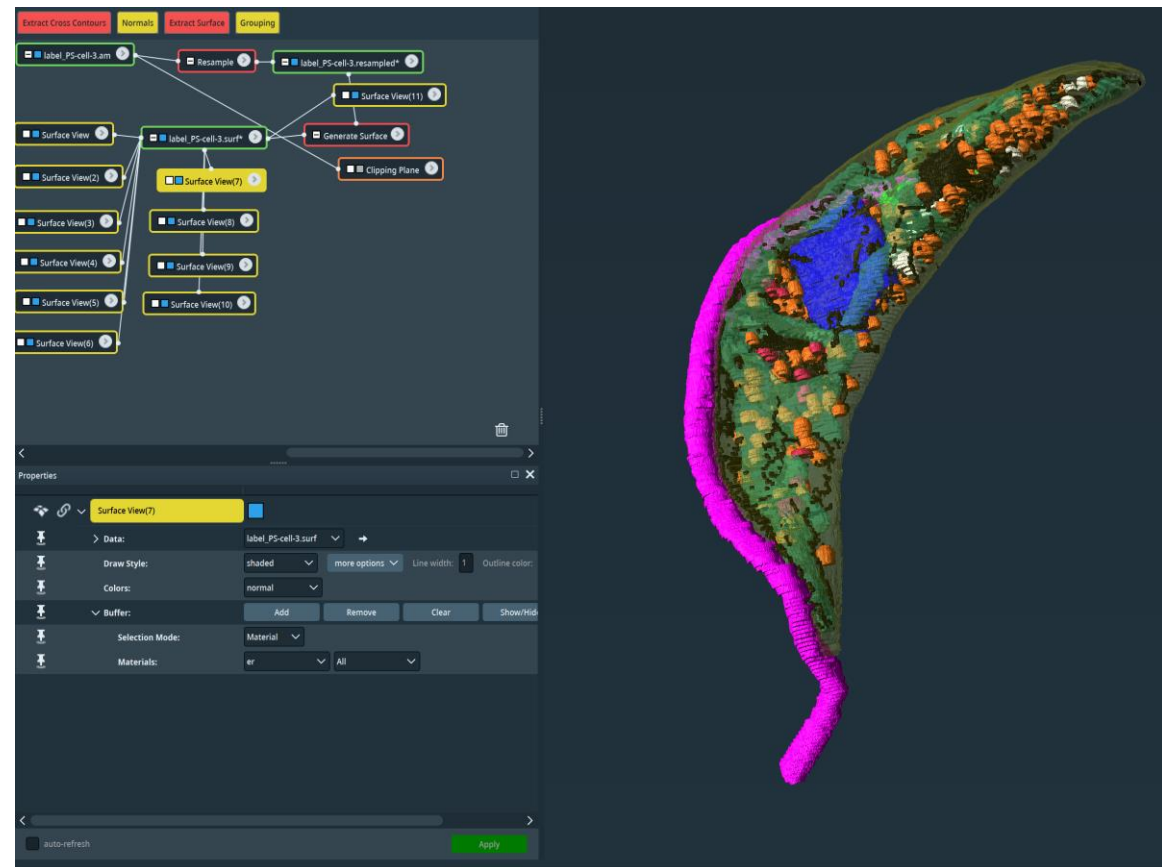
Volume rendering

Voxelized rendering

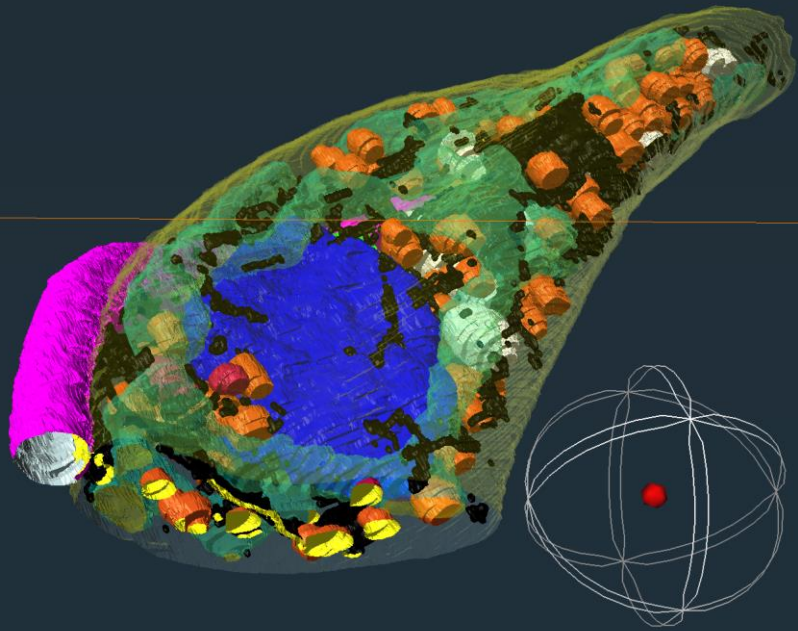


Model Rendering in Amira – Surface generation

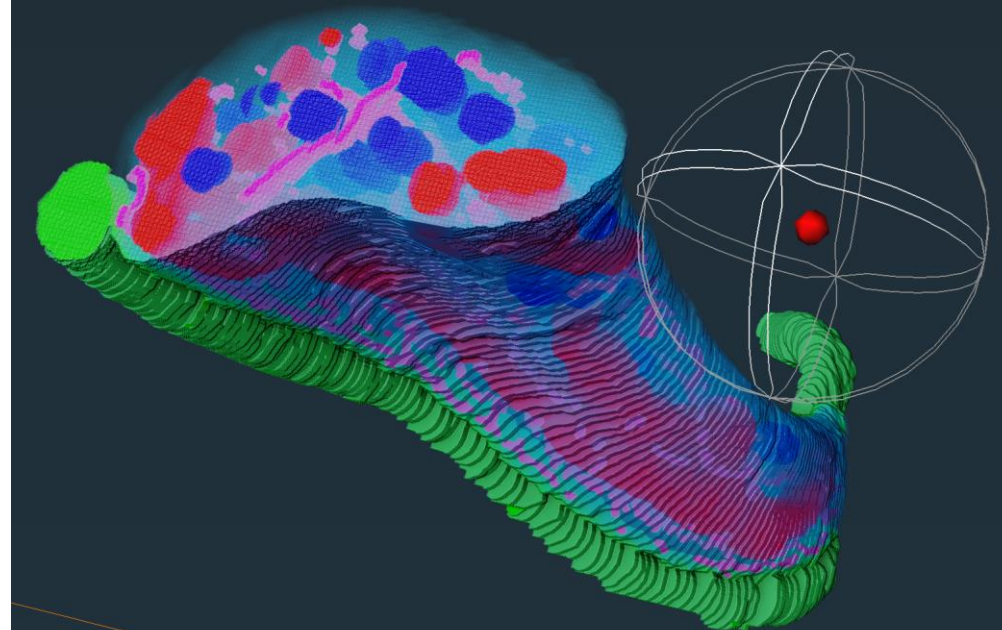
- Already requires segmented sample
- Bit more complex, but more variable
 - Allows smoothing
 - Each material can be visualized individually
 - much more responsive transparency
 - More laborious – each material is set individually



Model Rendering in Amira – Surface generation difference between volume and surface

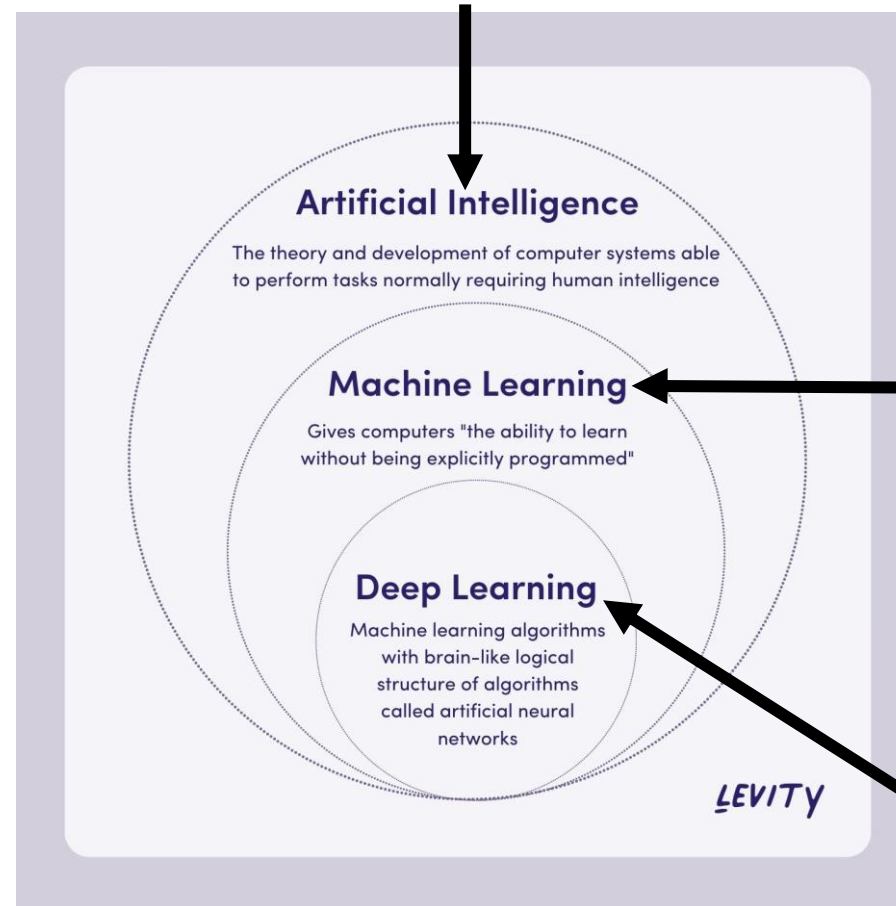


Surface – cut



Volume – cut

Segment Anything Model (META)



Ilastik, Arivis

Deep MLB, Apeer,
Amira

What if the
dataset is
much
bigger?

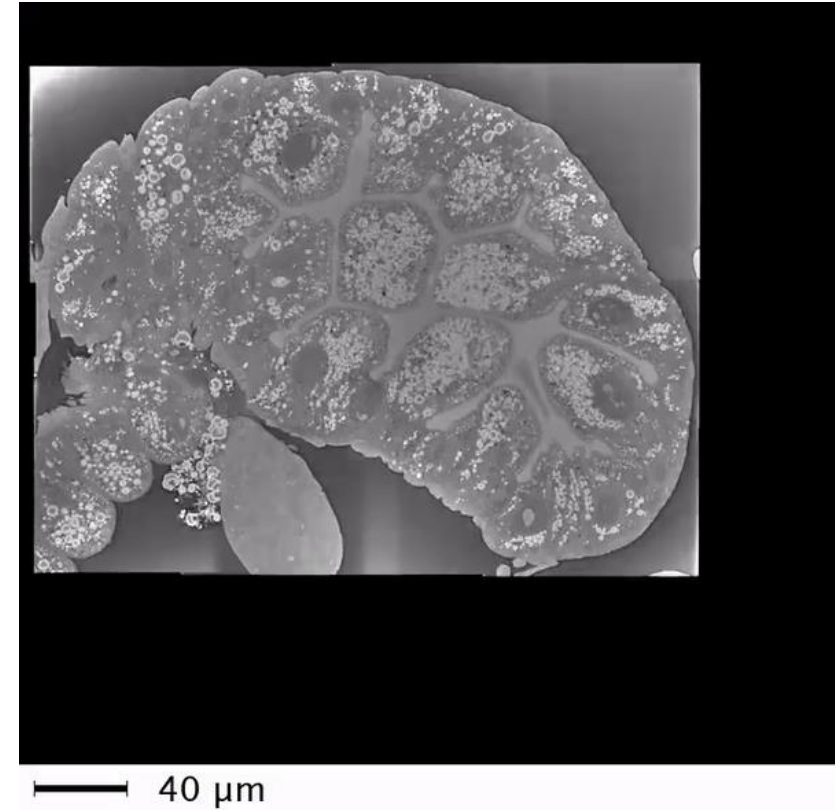
DeepMIB – actual neural network segmentation – GPU Based

- **Manually segmented part of a dataset serves a textbook**
 - The network learns about particular type of data and can be used on similar ones
 - The images of the stack are split with the corresponding labels into 2 files
 - Training
 - Validation
 - The software then trains on the training data and checks how it is doing on the validation data
 - From tens of minutes to days (depending on the complexity of segmentation, size of the dataset, GPU)
- When the training is finished the learning is tested on „unseen“ part of the dataset
- If the predictions are good – predict the rest of the dataset

DeepMIB - neural network segmentation – tick gut

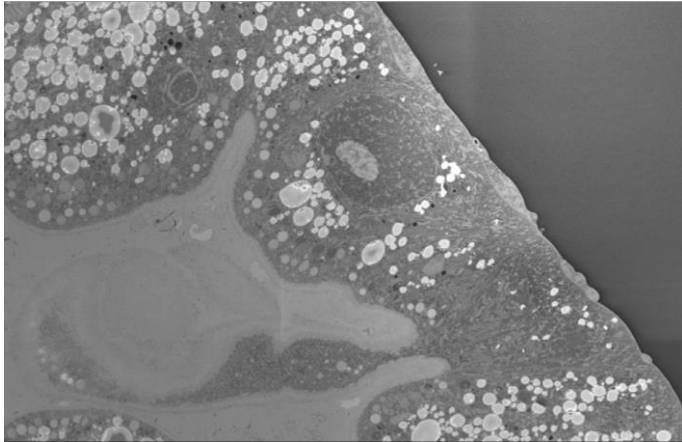
- 23450px x 21750px x 558sections
- Resolution – 15nm x 15nm * 120nm
- (351.8 μ m x 326.3 μ m x 156.2 μ m = 0.018mm³)
- 265 Gb

- Cooperation with scientific group (BC CAS): J. Perner

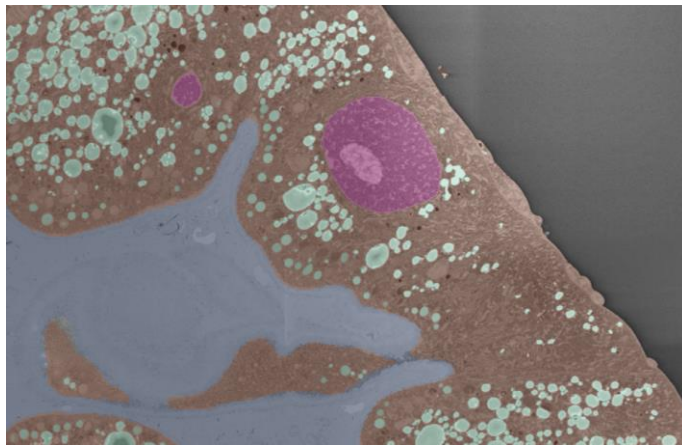


DeepMIB actual neural network segmentaion

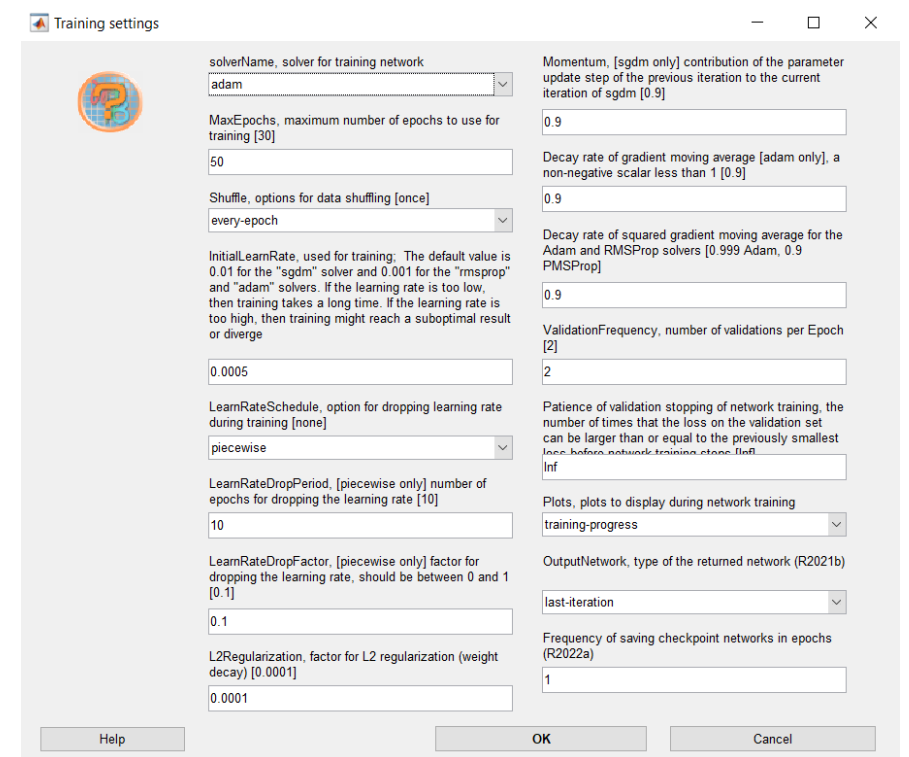
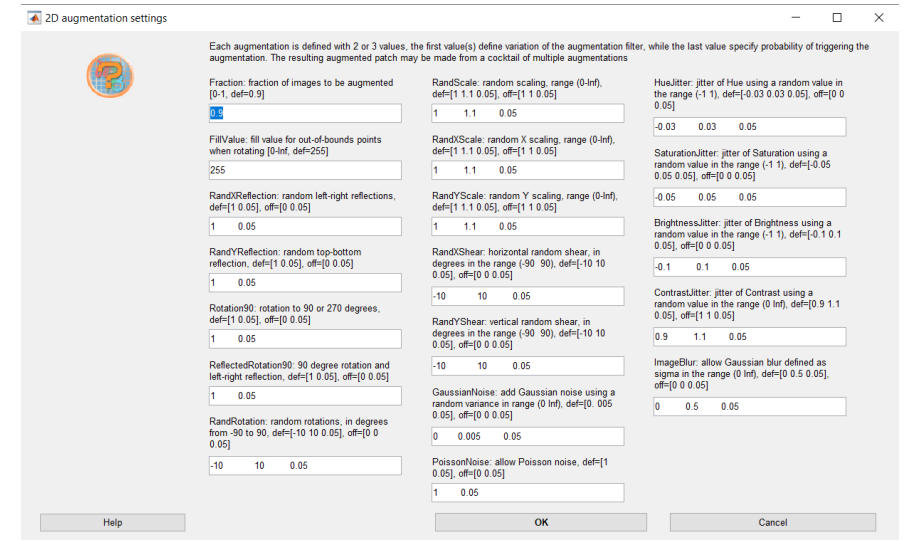
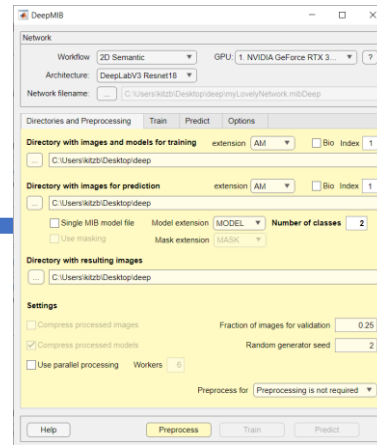
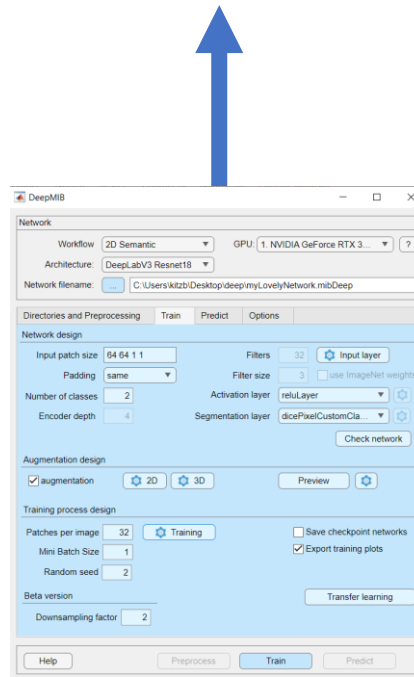
Part of the dataset to be segmented:
6750px x 4300px x 100 sections



Facilitated segmentation with semi automatic tools
using the superpixel clustering, thresholding...



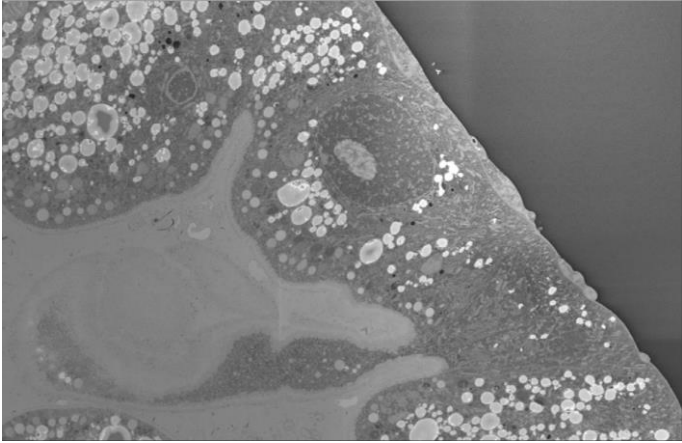
Roughly 10 days of work



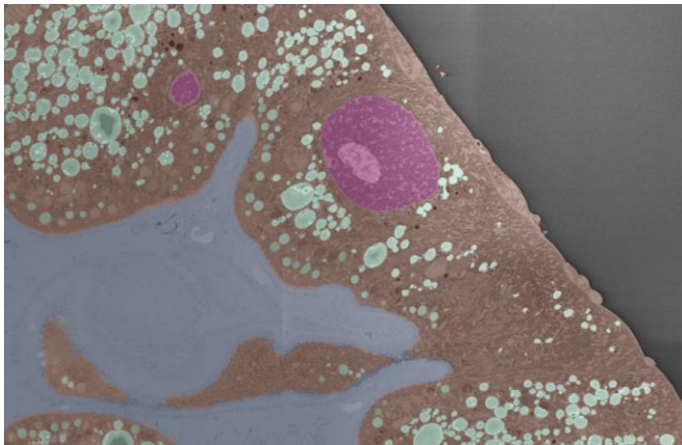
DeepMIB actual neural network segmentaion

Artificial Intelligence

Part of the dataset to be segmented:
6750px x 4300px x 100 sections



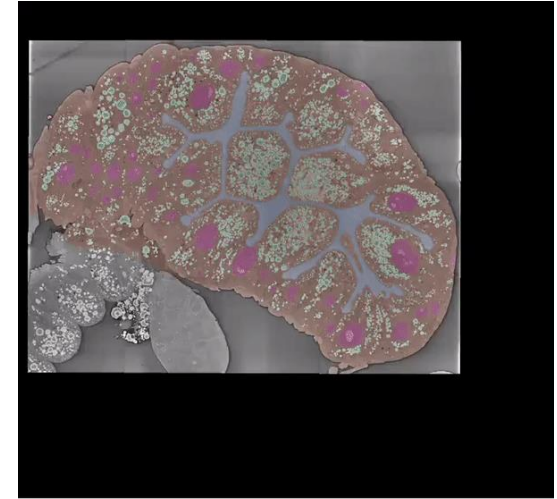
Facilitated segmentation with semi automatic tools using the superpixel clustering, thresholding...



Roughly 10 days of work

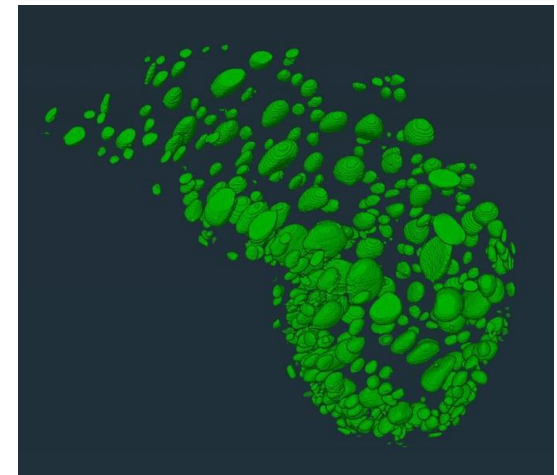
Okay, some more time for correction of prediction (2-3days)

Roughly 4 days of network learning
and couple of hour of prediction



40 μm

DeepMIB segmented dataset



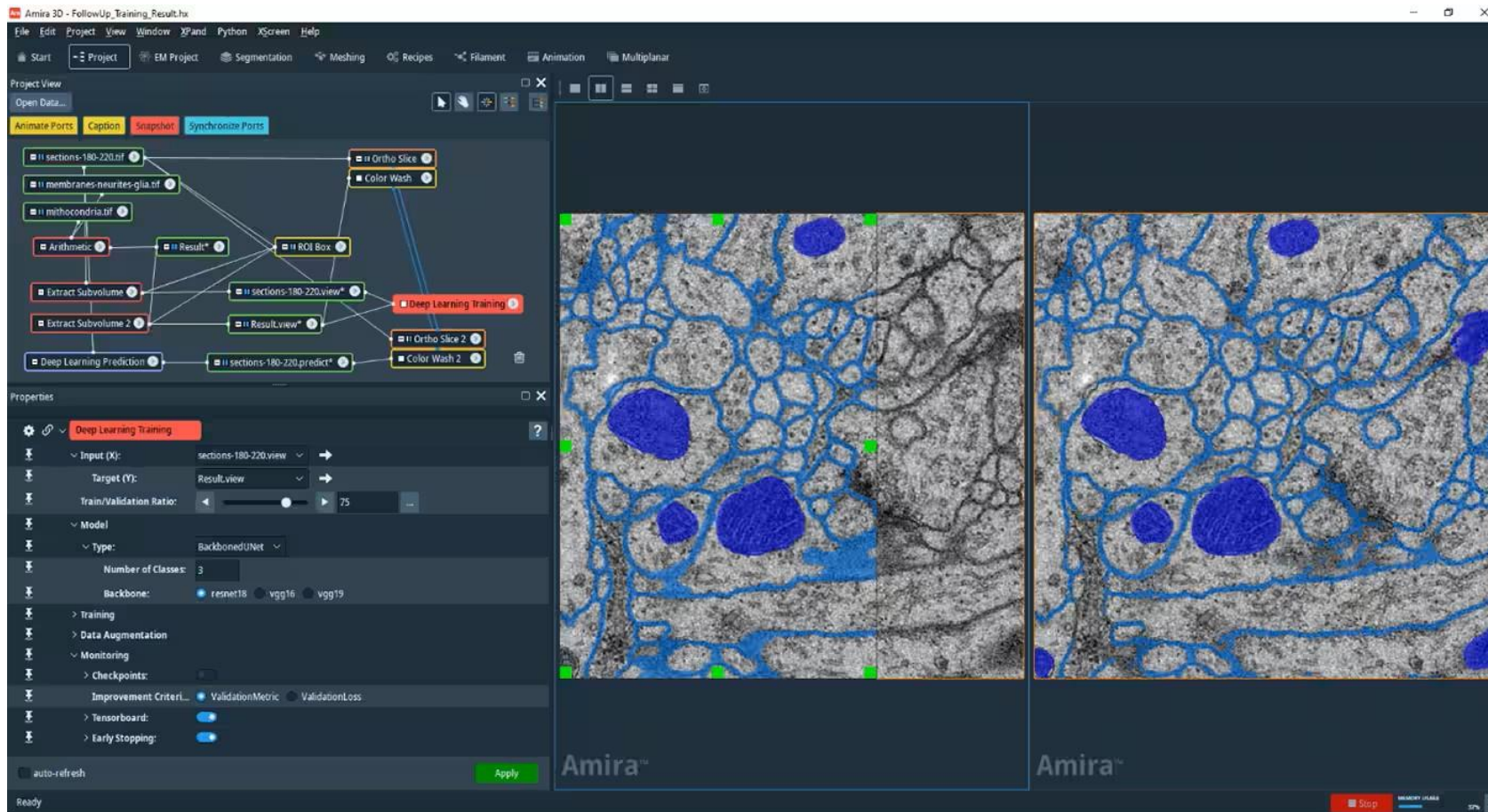
AMIRA rendered model from the DeepMIB segmented dataset

TAKEAWAY MESSAGE: The segmentation of dataset of this size just by basic tools would take years. With help of semiautomatic tools and DeepLearning this was done in a few weeks.

DATASET size: 23450px x 21750px x 558sections
351.8μm x 326.3μm x 156.2μm

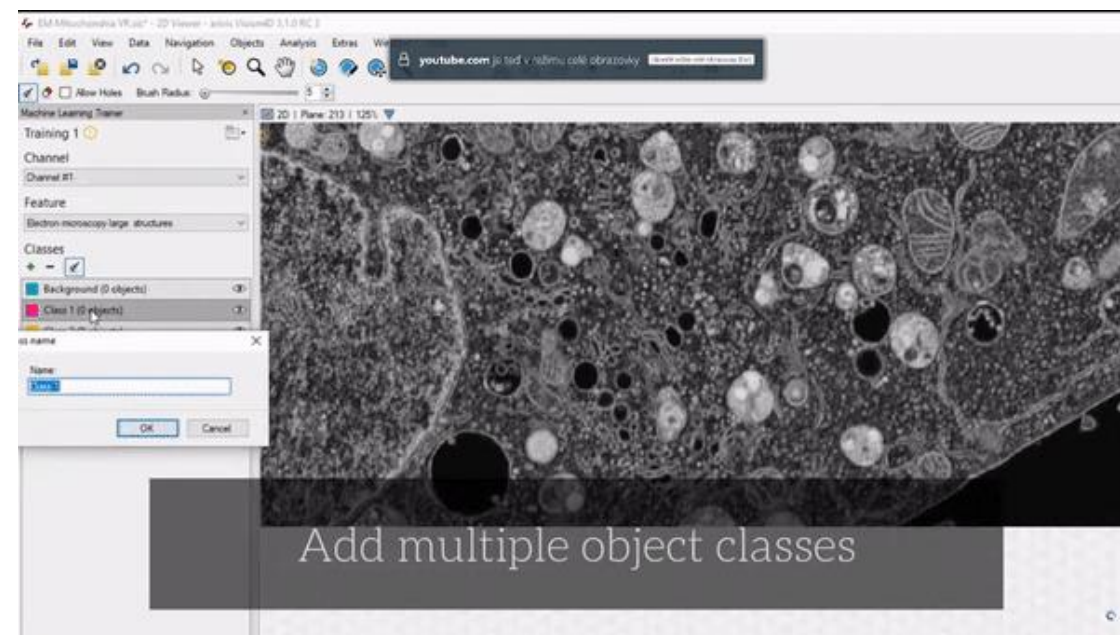
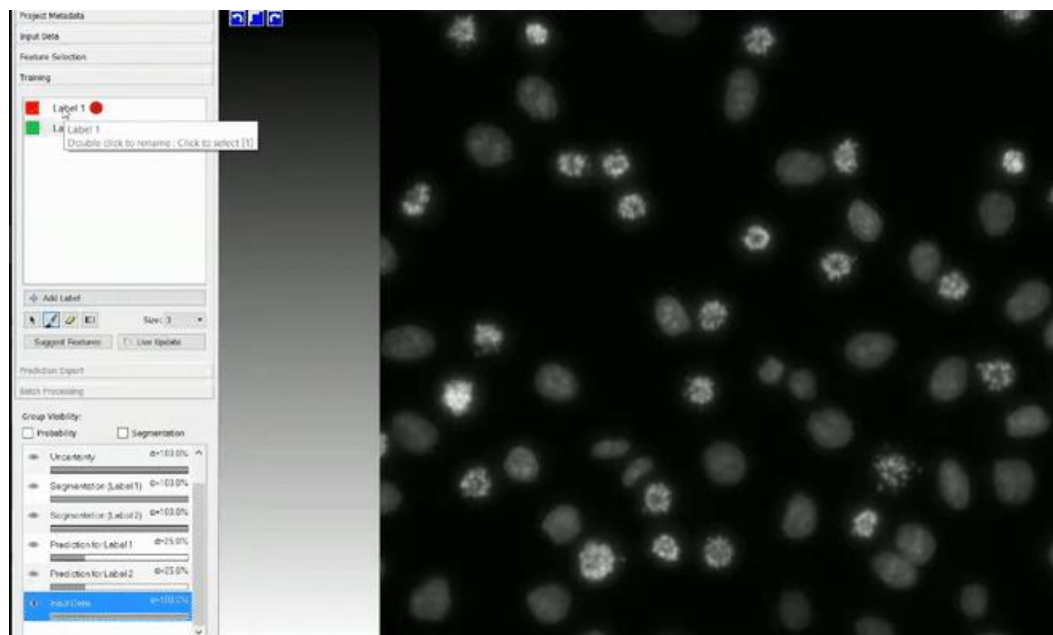
Deep learning module in AMIRA

- Straightforward – but requires to buy an expensive package to even more expensive software



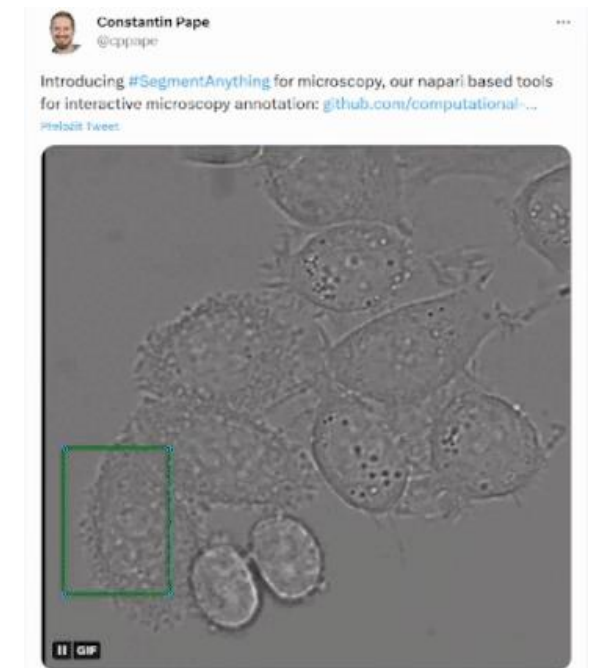
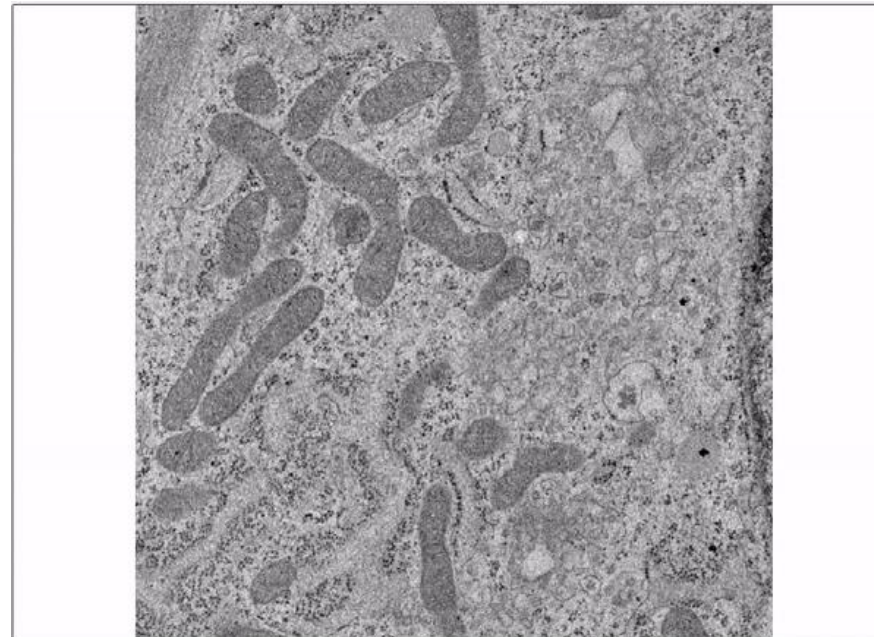
Machine learning – Ilastik and Arivis

- **„Manual segmentation“ for machine learning can be more like an interactive lecture than a textbook**
 - You are selecting pixels that are of structures of interest and the program tries to reproduce what you do in the rest of image
 - And you correct it



Future look of segmentation Using AI

- Implementation of artificial intelligence into segmentation processes
 - SAM from META



Still with me? Good Job!

Thank you for
your
attention!

Laboratory of Electron Microscopy
Institute of Parasitology, BC CAS

Marie Vancová
Jana Nebesářová
Petra Masařová
Martina Tesařová
Jana Kopecká
Jan Langhans
Jiří Vaněček
Tomáš Bílý
Zdeno Gardian
Eva Ďurinová
Andrea Hatmanstorfer
Valentina Hawlicek
Ana-Maria Coroianu
And least I forget:
Jiří Týč



**Laboratory of Molecular Biology
of Ticks**

Institute of Parasitology, BC CAS
Jan Perner
Veronika Urbanová