Estimation of an Unknown Projection from a Map and its Applications

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Abstract. This paper presents new methods of the detection of an unknown map projection and its parameters from a map. Corresponding 0D-2D elements both on the analyzed map and a sphere (or a reference map) represent a source matter for the analysis. The following cartographic parameters (i.e., constants of a projection \( P \)) are estimated: \( R, \varphi_k, \lambda_k, \varphi_0, \lambda_0, \Delta x, \Delta y \). Our solution minimizes \( L_2 \) norm of residuals and allows to exclude incorrectly drawn elements from analysis. Both on-line and off-line methods of the detection are supported. Results are presented for early maps from the Map Collection of the Charles University and David Rumsay Map Collection. All algorithms were implemented in new detectproj SW, which supports more than 50 map projections and several operating systems.

Keywords: map projection, analysis, digital cartography, early maps, genetic algorithms, least square.

1. Introduction

Maps are an important part of our history and cultural heritage, there is a great attention paid to their study and research. New methods and techniques for their analysis allow to create full or partial geometric reconstruction of a map content. This approach belongs to the category of cartometric analysis, whose capabilities with the rapid development of computer technology have been significantly increased.

The detection and estimation of an unknown cartographic projection and its parameters from a map represents a process of finding and establishing cartographic relationship between a map and the Earth. Such a type of analysis is beneficial and interesting for maps without any information about the used map projection. This applies particularly to historic maps, old maps or current maps. The aim of such an analysis is to determine a
cartographic projection used for a map construction and further improve its georeference.

For georeferencing of maps covering a small territory (large and mid scale maps), 1st order transformation is sufficient. Here an impact of the map projection can be neglected. However, this approach can not be applied to small scale maps (world maps, maps of continents or large countries), where the map projection influence should not be ignored.

Cataloging of early maps creates the need for additional cartographic information which are a part of the meta data. In particular, they include information about a geographic extent, a map projection or a map scale. The bibliographic format Marc 21 contains detailed description of a map projection in the fields 034 and 255B of the bibliographic record. Unfortunately there was no method how to determine these parameters in exact way, fast, correct and for a large amount of maps. It is necessary to take into account that a cataloger can spend approx. 20 minutes with one map, the process of detection must be quick.

These requirements led to the development of new tools for on-line map projection analysis. Our paper does not describe the technical details, mathematical background nor implementation specifics, which can be found in [Bayer (2013b)]. However, it familiarizes readers with examples, applications and practical outputs.

2. Related work

There are several software tools focused on georeferencing and cartometric analysis of old maps. MapRectifier [Labs (2009)] as well as WorldMap WARP [Schuyler Erle (2009)] enable georeferencing of locally stored files, several transformation models are supported: similarity, affine, spline. Some tools are parts of more complex software packages, for example eHarta [Vasile Cricuinescu (2006)]. Detection of an unknown map projection based on 2D transformations used [Jenny (2011)]. Algorithms have been implemented in the open source software MapAnalyst [Jenny and Hurni (2011)].

The Georeferencer [Pridal (2011)], a tool based on the MapAnalyst engine, represents a new solution for on-line map analysis and collaborate georeferencing. However, none of presented SW supports transverse nor oblique aspects of a projection.

A mathematical background of the bellow described techniques can be found in [Kelley (1995)], [Price (1999)], [Qin et al. (2009)], [Li and Fukushima (1999)], [Bayer (2013a)], [Bayer (2013b)]
3. Projection analysis and georeference

Before processing, a map needs to be georeferenced, where a correct geometric position in a coordinate system is established. The current approach applicable to mid or small scale maps is based on the application of several types of 2D transformations. To prevent geometric distortions of the map content, 1st order transformations (similarity, affine) are preferred. Here the influence of a map projection is to be neglected. For small territories such a method is quite sufficient and appropriate. Finally, it has only a very limited application to map showing small territories.

However, for small-scale maps such an approach is completely inappropriate and wrong. Both analyzed and reference maps use heterogeneous coordinate systems, where no linear relationship between systems exists. Higher-degree transformation may not be used for the analyses because of the unnatural distortions and twists of the map content. Let us take a closer to Figure 1, where the early map “Africa Concinnata Secundum Observationes Membror…”, Delisle Guillaume, from the Map Collection of the Charles University is to be georeferenced. Four transformation models: 1st, 2nd order similarity, projective and spline are applied and compared.
Above mentioned disadvantages are clearly noticeable, map frame, meridians and parallels are twisted.

**Figure 2** A correct georeference of early maps with determined projection parameters.

**Proposed solution.** The secondary deformation of the map content brings a geometric destruction of the map. To avoid this problem the following more natural solution is proposed, see **Figure 2:**

- Determine map projection and its parameters of a map being georeferenced.
- Reproject a map to spherical coordinates \( \phi, \lambda \) using inverse formulas (or re-project the current coordinate system to map’s projection).
- Reproject a map into required coordinate system.
- Correct additional shifts using 1st order transformation.

Due to the difficulty of an unknown projection determination, which requires a deep numerical analysis, this problem has not been so far given an attention. Finding unknown parameters represents a crucial point of the proposed procedure. **Figure 3** shows a re-projection of the current coordinate system to map’s projection. Here the estimated projection is Bonne applied in the normal aspect, where \( \phi_k=90^\circ\text{N}, \lambda_k=0.0^\circ\text{E}, \phi_0=25.6^\circ\text{N} \) and \( \lambda_0=21.8^\circ\text{E} \). The result looks more natural than using a transformation.

Some parameters can be approximately found by an experienced cartographer. However, if a whole graticule is not available or a projection is applied in the oblique aspect, the correct values of parameters are estimated by the trial and error method. Shapes of projected meridians, parallels or poles may make this process more easy and help to exclude inappropriate candidates. In general, such an approach is tedious and desirable.
Therefore a new method for on-line detection of projection parameters not dependent on the map scale, projection type and projection aspect robust to outliers has been developed.

**Early maps and projections.** The majority of early maps constructed to 16-th century does not have both solid geometric and geodesic bases. They represent more pictures and “art” then serious cartographic products. Here, it is impossible to think off an existence of a map projection. Although since the 17-th century maps have a graticule, map content drawn without measurements is inaccurate. Unfortunately, the most of map projections from this period have only graphic or geometric descriptions. This fact concerns mainly the globular projections that are difficult to express by formal equations. They can be found in many world maps created by Jocodus Hondius, Georg Seutter or Guillaume Delisle.

![Figure 3](image)

**Figure 3** Re-projection of the current coordinate system to the estimated map’s projection.

### 4. Analysis description

An essential step of the analysis is to find proper geometric characteristics of elements both in the analyzed map \( P \) and reference maps (or a sphere) \( Q \) to decide whether and which map projection has been used. Analysis is invariant to the map scale, projection aspect or shifts and may be set as independent to the rotation.
**Input features.** Our solution takes into account a set of corresponding 0D-2D elements, preferably construction elements of a map (graticule) or a map content (rivers, roads, woods). The Cartesian coordinates \([x, y]\) on the analyzed map and spherical coordinates \([\varphi, \lambda] \) on the surface (Earth) of corresponding elements, are known. Involving line features into assessment process reduces the discretization and significantly improves the results. Polygonal features allow to analyze extensive parts of map in a single step and represent the best matter.

It should be emphasized that a lower efficiency was achieved, if analyzed features do not have a good properties. A projection over small territory up to \(\Delta \varphi = \Delta \lambda \approx 3^\circ\), territory around the central meridian, prime meridian, equator, true parallel, north/south poles, meta center is hard to detect. Here all map projections have similar properties and the impact of a projection is bellow the graphical accuracy of a map.

**4.1. Principle of analysis**

A cost function \(f_c\) measures dissimilarity between \(P\) and \(\mathbb{P}(Q)\), where \(X = \{R, \varphi_k, \lambda_k, \varphi_0, \lambda_0, \Delta x, \Delta y\}\) represent the vector of actually estimated parameters of a projection \(\mathbb{P}\). The aim is to find optimal values of parameters \(X\) minimizing the cost function \(f_c\).

\[
\hat{X} = \arg \min_{X} f_c(P, \mathbb{P}(Q)).
\]

For each analyzed projection \(\mathbb{P}\) from the list of projections, a vector \(\hat{X}\) is determined. The vector \(\hat{X}\)

\[
\hat{X} = \min_{\mathbb{P}} f_c(\hat{X}).
\]

with lowest values of \(f_c\) relates to \(\mathbb{P}\), which is assigned to the analyzed map.

As mentioned above, the cost function \(f_c\) takes into account the spatial distribution of 0D elements and shapes of 1D/2D elements. A suitable parametrization for 1D/2D elements based on the comparison of turning function \(\theta(P_t), \theta(P_t')\) of corresponding elements \(P_t, P_t'\), is used. Their similarity \(d(P_t, P_t')\) is measured by

\[
d(P_t, P_t') = \left( \int_0^1 |\theta(P_t)(s) - \theta(P_t')(s)|^2 ds \right)^2,
\]

further details can be found in [Arkin et al. (1991)], [Bayer (2013a)]. This descriptor is reliable and easy to compute. However, there are such situations, when this method is not results improving. Map projections belonging to the same category, can not be successfully detected only by the graticule. Shapes of meridians and parallels are analogous, therefore additional 1D/2D elements must be involved. For example, all meridians and parallels of cylindrical projections are represented by the lines.
Local vs. global minimum. Our analysis may be adapted to the problem of finding the local/global minimum of $f_c$. There are many approaches how to solve this non-convex problem with/without explicit values of the $\nabla f_c$. The global optimizing method for off-line analysis is based on the genetic algorithm strategy (differential evolution). For on-line analysis local optimizing strategy based on NLSP is used. Both methods are iterative.

Unlike other techniques, where only residuals between P and P’ are measured, here the true spatial distribution of points is reflected. Spatial analysis are based on the parameters of Voronoi diagrams generated under P and P’. This strategy is more reliable and provides better results.

Heuristic approach. To speed-up the detection and exclude inappropriate values of determined parameters, a heuristic strategy is applied. There are several fast heuristic criteria like shape of meridians/parallels, matching ratio or standard deviation between P and $P(Q)$ that decrease the computational speed.

They also help us to find appropriate values of parameters so as they respect cartographic habits and patterns related to local distortions. We want to avoid a pure geometric construct, which does not represent the cartographic rules. For these purposes, the variation criterion is used. Under analyzed territory divided into k pieces with mid points $P_t = [\varphi_t, \lambda_t]$ the global Airy criterion $E$ is computed

$$E^2 = \frac{\sum_{i=1}^{k} \varepsilon_i^2}{k},$$

where

$$\varepsilon^2 = 0.5(|a - 1| + |b - 1|).$$

A projection is acceptable, if $E^2 < 1.0 \cdot 10^{-7}M$, where M represents a scale of a map. It is noticeable that an impact of the Airy criterion must be lower than the graphical accuracy of a map. Further technical details, math background, formula derivation and implementation specifics can be found in [Kelley (1995)], [Price (1999)], [Qin et al. (2009)], [Li and Fukushima (1999)], [Bayer (2013a)], [Bayer (2013b)].

Outliers detection. Drawn elements on early maps constructed without solid geometric or geodesic basis may be influenced by errors. Unfortunately, this issue negatively affects results of analysis. There is an effort to find and exclude blunders from the detection process. This problem can be transformed to outliers detection, where many different strategies have been developed. Based on the analysis, a limit of errors on the early map was estimated up to 30%. Here IRLS or M-estimators seem to be appropriate techniques. The modified Danish method was set as a primary tool for outliers detection. Weights of measurements suspected to be outliers are
iteratively decreased, weights of 'good' measurements are not changed. For detected outliers on the analyzed map, see Figure 4. Removing incorrectly drawn elements significantly refines the results.

![Detected Outliers](image)

**Figure 4** Detection of outliers on the analyzed map, 3 incorrectly drawn elements.

**Recommendation for analysis.** The efficiency of analysis depends on several factors, primarily on the analyzed territory size and location. Small territories up to $\Delta \varphi = \Delta \lambda = 3^\circ$ are undetectable as well as territories nearby the equator, central meridian or north/south poles. Here an impact of a projection is lower than the graphical accuracy of the map. Analyzed features should be evenly distributed, the recommended amount of features is 10-15.

### 5. The software

The detectproj SW represents a new tool for the estimation of an unknown map projection and its parameters. It is based on the above mentioned analytical methods and supports both off-line and online detection strategies. The user interface is designed similar to the well-known Proj.4 library. It supports 55 map projections. Because of a not closed solution, a definition of new map projections may be added. It supports several operating systems (Windows, GNU/Linux) and it is available for download free of charge.

**Overview of the basic functions.** There are several parameters and switches allow to configure the input feature properties, detection method or heuristic sensitivity. Running and controlling the program is done from the command line

`detecproj switch parameter=value test_file.txt ref_file.txt`
An input file with test points contains Cartesian coordinates \([x,y]\) of all input points on the analyzed map. The \(x\)-axis has always east direction, the \(y\)-axis north direction. Analogously, an input file with reference points contains spherical coordinates \([\varphi,\lambda]\) of corresponding points. Let us briefly describe the most frequently used switches (see Table 1) and commands (see Table 2).

### Table 1: The list of switches.

<table>
<thead>
<tr>
<th>Switch</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>-h</td>
<td>Enable heuristic, non perspective samples are excluded from analysis</td>
</tr>
<tr>
<td>-n</td>
<td>Analysis in the normal aspect of a projection.</td>
</tr>
<tr>
<td>-t</td>
<td>Analysis in the transverse aspect of a projection.</td>
</tr>
<tr>
<td>-o</td>
<td>Analysis in the oblique aspect of a projection.</td>
</tr>
<tr>
<td>-r</td>
<td>Remove incorrectly drawn elements from analysis.</td>
</tr>
</tbody>
</table>

### Table 2: The list of parameters.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>met</td>
<td>Select the method for analysis: m1 (NLSP) or m2 (GA).</td>
</tr>
<tr>
<td>res</td>
<td>Amount of printed samples</td>
</tr>
<tr>
<td>dlat</td>
<td>An increment of (\Delta \varphi) between adjacent parallels in DXF file.</td>
</tr>
<tr>
<td>dlon</td>
<td>An increment of (\Delta \lambda) between adjacent meridians in DXF file.</td>
</tr>
<tr>
<td>proj</td>
<td>Analyzed projection can be specified, name in accordance with Proj.4</td>
</tr>
<tr>
<td>latp</td>
<td>Latitude (\varphi_k) of the meta pole for analyzed projection can be specified.</td>
</tr>
<tr>
<td>lonp</td>
<td>Longitude (\lambda_k) of the meta pole for analyzed projection can be specified.</td>
</tr>
<tr>
<td>lat0</td>
<td>Latitude (\varphi_0) of the true parallel for analyzed projection can be specified.</td>
</tr>
<tr>
<td>lon0</td>
<td>Longitude (\lambda_0) of the central meridian for analyzed projection can be specified.</td>
</tr>
</tbody>
</table>

Both text and graphic results are provided. The output text file contains all relevant information about the detection process, a list of estimated map projections and their parameters. Values of members of the cost function \(f_c\) are sorted in the ascending order of relevance. Graphical output is represented by a graticule generated over the analyzed territory. Both latitude and longitude increments can be specified by the user. Results are stored in DXF file and the overlay of the analyzed map and an estimated graticule in some CAD SW can be done. The graphic representation of results gives us a better overview and verification of determined parameters.

Let us show an example, where a map of Danemark in all aspects is being analyzed. We want to determine the projection’s parameters and draw a graticule with a step \(\Delta \varphi=\Delta \lambda=10^\circ\). The faster and on-line NLSP technique is chosen, no heuristic is applied. The command can be written as follows
Both text and graphic results are presented in Figure 5. The tables show a sorted list of the most probably results. The upper one contains estimated values of criteria and parameters, the lower one positions according to sorted criteria. It is noticeable, there is a large consensus for the best sample, which won in the most of criteria. Only the turning function brings a little bit discrepant values. Thus all projection category, projection name and parameters may be determined correctly. The geometric basis of this map is represented by the equidistant conical projection in the normal aspect, where the true parallel latitude is $\varphi_0=61^\circ$N and the central parallel longitude is $\lambda_0=11^\circ$E.

![Figure 5](image)

**Figure 5** Graphic and text results of analysis: generated graticule and text text protocol.

### 6. Experiments and results

To demonstrate the capabilities of the software, three maps of different scales, sizes and projections have been used for tests. However, only the local minimizing NLPS strategy was involved. For all maps, the correct map projection parameters have not been a priori known. Analyzed maps belong to the Map Collection of the Charles University in Prague and David Rumsey Map Collection.

**Map 1:** “Europe Politique”, Atlas St. Cyr. Furne, Jouvet et Cie, Paris, 1885. Estimated parameters of a projection: Bonne projection, $\varphi_b=90.0^\circ$N, $\lambda_b=0.0^\circ$E, $\varphi_0=54.7^\circ$N, $\lambda_0=20.2^\circ$N. Map has geometric basis, results are clear and generated graticule fits to the analyzed map, see Figure 6.
Map 2: “Nova Totius Terrarum Orbis Geographica ac Hydrographica Tabula”, Hendrik Hondius, 1630, Atlantis Maioris Appendix, Map Collection of the Charles University. East hemisphere. Estimated parameters of a projection: Stereographic projection, $\varphi_k=-3.4^\circ$S, $\lambda_k=56.7^\circ$E, $\varphi_0=0.0^\circ$N, $\lambda_0=0.0^\circ$E. Map does not have a solid geometric basis, probably some kind of globular projection (detected as the stereographic projection very close to the transverse aspect). The absence of coordinate functions for such a projection causes that results are not so obvious. The generated graticule fits to the analyzed map slightly worse, see Figure 7.

![Figure 6](image)

Figure 6 Generated graticule of Bonne projection (normal aspect) over the analyzed map.

Map 3: “British Islands”, World Atlas, by A. Constable & Co. Edinburgh, 1817. Estimated parameters of a projection: orthographic projection, $\varphi_k=42.3^\circ$N, $\lambda_k=-2.7^\circ$W, $\varphi_0=0.0^\circ$N, $\lambda_0=0.0^\circ$E. Map has a solid geometric basis, analyzed projection is in the oblique aspect. Generated graticule fits to the analyzed well, see Figure 8.

It is apparent that an online method of the detection based on the NLPS solution provides interesting results. The geometric reconstruction of parameters has a natural form, for maps with geometric basis there are no significant differences between actual and determined graticules (see maps 1,3). However, maps without geometric basis as well as maps using a graph-
ical method of the projection (map 2), have some discrepancies between shapes of meridians and parallel. This problem applies particularly to globular projections, where due to the graphical construction, parametric equations are not available. But they can be well replaced by azimuthal projections in the transverse aspect.

Figure 7 Generated graticule of the stereographic projection (close to the transverse aspect) over the analyzed map 2.
7. Conclusion

We briefly introduced a new method for an estimation of unknown cartographic projection parameters from a map. Our solution is based on the robust statistic and numerical mathematic, it provides both offline and online methods of detections. The cost function $f_c$ takes into account 0D-2D elements of the analyzed map. It does not represent a convex problem, moreover it is even poorly scaled and has large residuals. The on-line method based on NLPS strategy is to be stopped in some stationary point; it gives parameters of the local minima. However, the off-line methods based
on the DE, founds the global minimum of $f_c$, but it takes time. In most cases the on-line method brings acceptable results, there are no significant cost differences between found global and local minima (<0.05%). Our solution supports the elimination of incorrectly drawn elements from a map, which negatively affect the results.

It is important to emphasize that small territory up to $\Delta \varphi = \Delta \lambda = 3^\circ$ is undetectable as well as territory nearby the equator, central meridian or north/south poles, where the most of projections has similar properties.

Finally, neglecting a map projection can not be applied to small scale maps (world maps, hemisphere maps, maps of continents or large countries), where the influence of a map projection can not be ignored.

Both methods have been implemented in new detectproj software available from http://natur.cuni.cz/~bayertom/detectproj.html. The software is accessible for download free of charge.

8. Acknowledgement

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9. References


